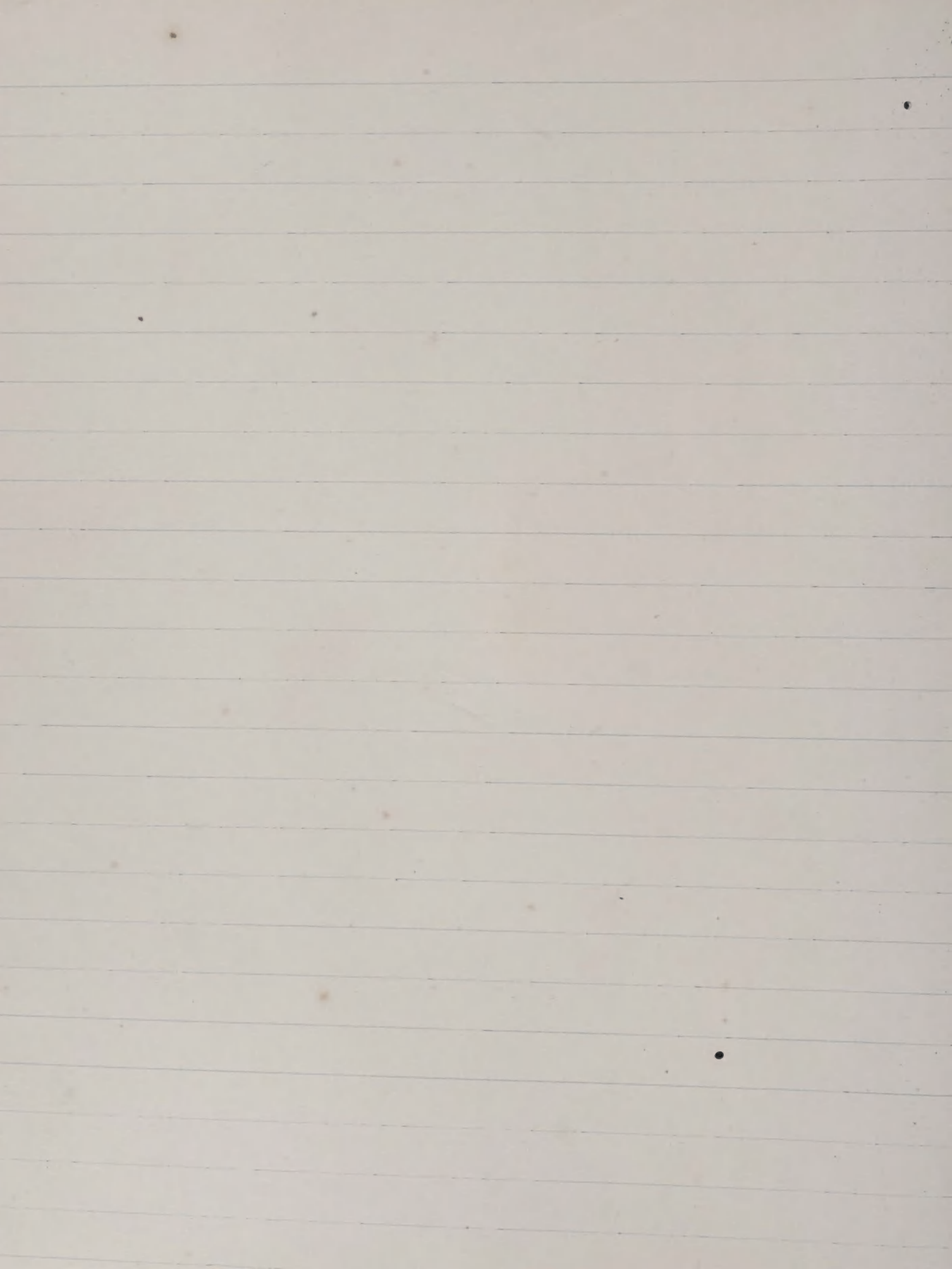
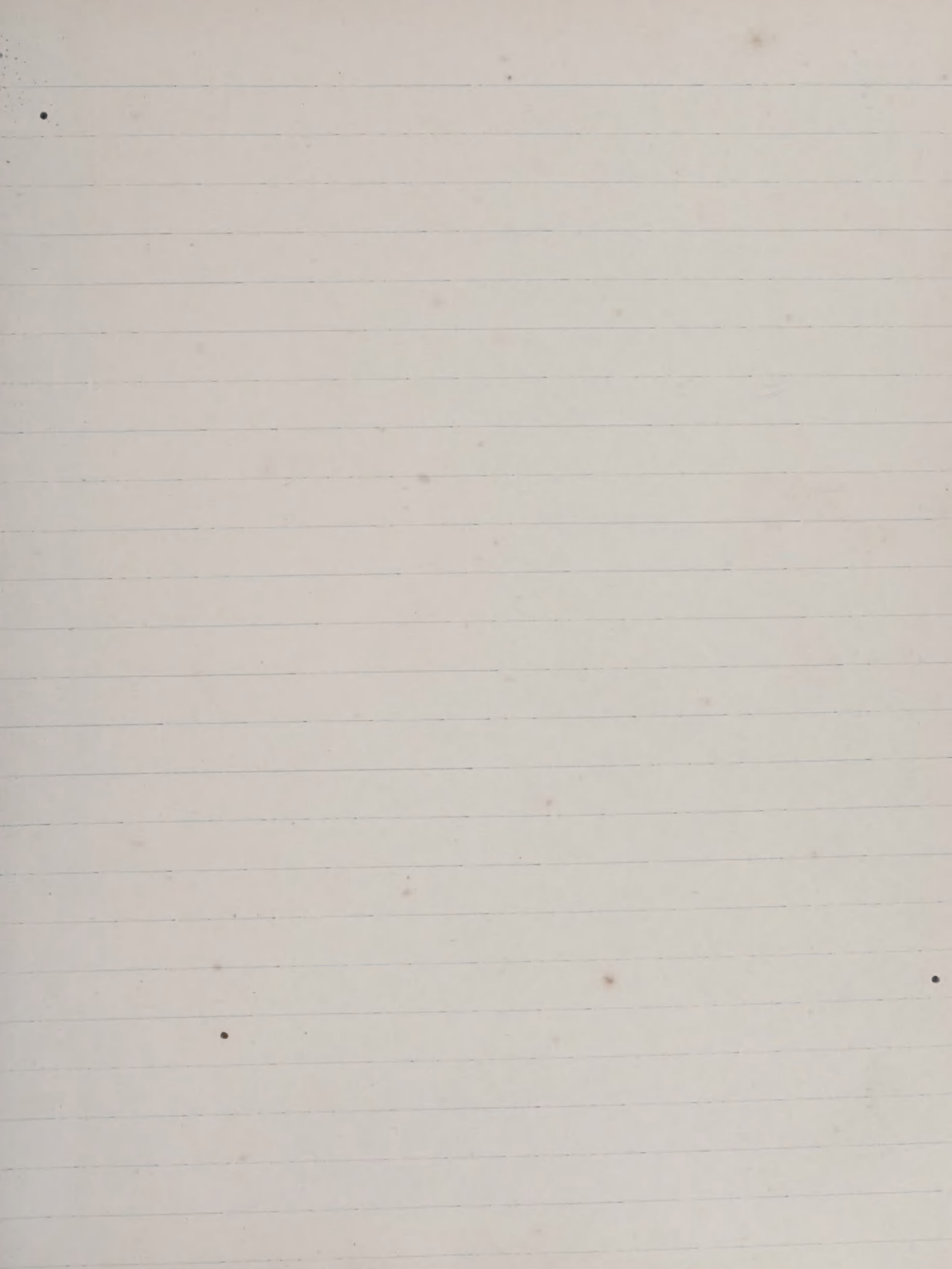


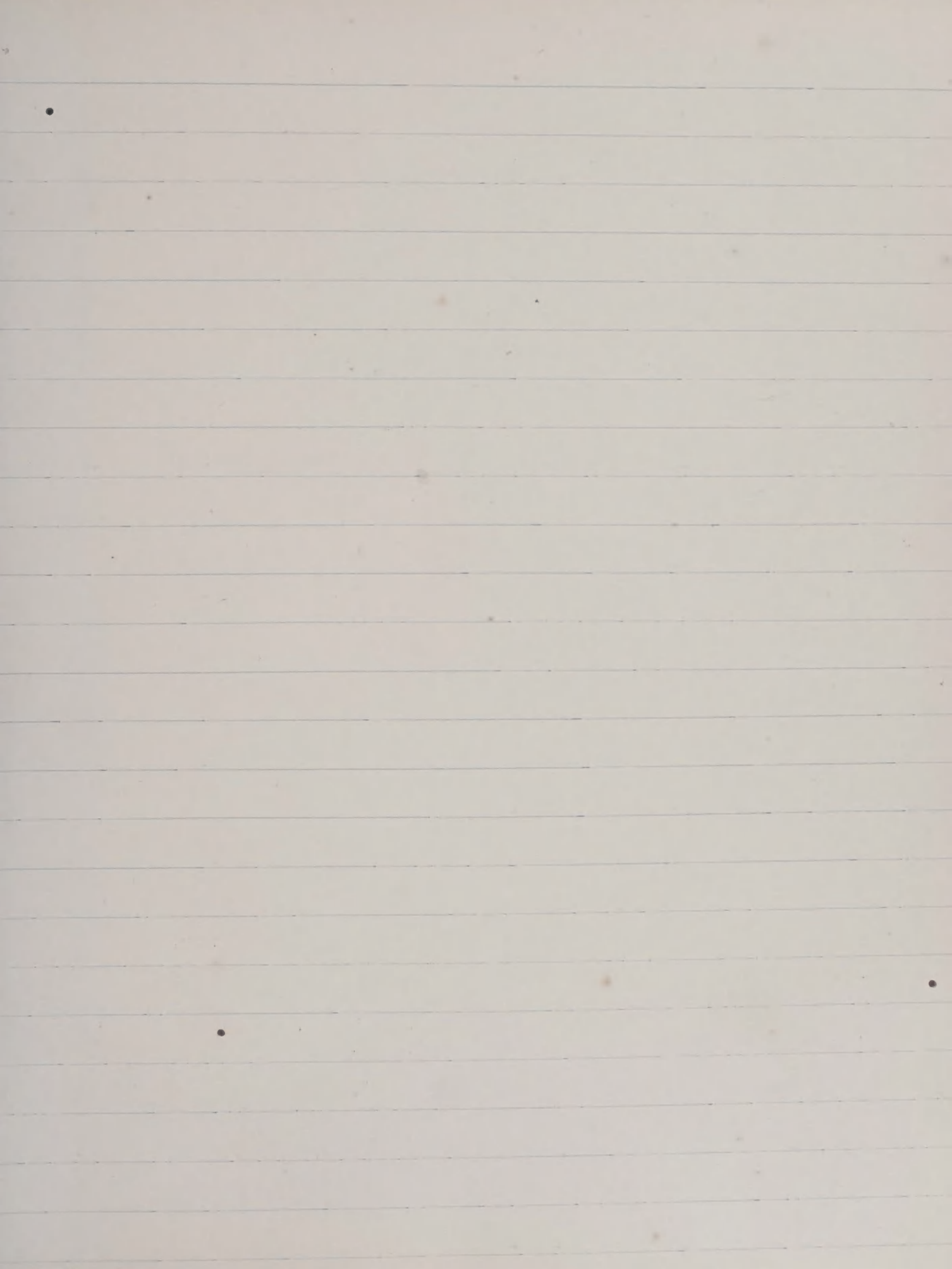




81-96







"Analytical Geometry
of three dimensions" Salmon.

Lec. on 11th Oct. 21 _____ 13th Oct. 1921.

Co-ordinates: —

The co-ordinates of any point
in space can be represented by, as we
know

(i) x, y, z

(ii) r, θ, ϕ

(iii) r, θ, z

Any equation of the form,

$$f(x, y, z) \equiv \phi(r, \theta, \phi) \equiv F(r, \theta, z) = 0$$

represents a surface.

If after solving for z we get

$$z = f(x, y), \text{ we see that}$$

by altering x , or y we get different
values for z .

Thus a surface consists of two-fold
infinity of points.

A surface can be represented
also by

$$x = f_1(u, v); y = f_2(u, v); z = f_3(u, v)$$

where u, v are called the parameters.

A curve in general is represented by two equations in x, y, z . — the intersections of two surfaces being curves. e.g.

$$f(x, y, z) = 0$$

$$\phi(x, y, z) = 0$$

A curve consists of single infinity of points. It can be represented also by :-

$$x = f_1(t),$$

$$y = f_2(t),$$

$$z = f_3(t).$$

where t is the parameter

Returning to the equations of a surface in the form

$$x = f_1(u, v)$$

$$y = f_2(u, v)$$

$$z = f_3(u, v)$$

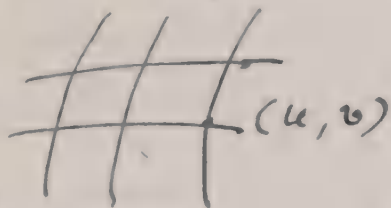
we see that $u = \text{constant}$, the

equations represent a curve, no taking place of t .

$\therefore u = \text{Constant}$,
represents curves.

Similarly $v = \text{Constant}$
represents a family of curves.

A surface, therefore is said to be stratified by two families of curves.



An Example:— A rod of given length has its ends on two surfaces

say $f(x, y, z) = 0$

$\& \phi(x, y, z) = 0$

To find the positions of its mid-pt.

If (x_1, y_1, z_1) (x_2, y_2, z_2) are the extremities

$\& (x, y, z)$ the mid pt. we have got—

P. T. O.

the following six equations:-

$$x = \frac{1}{2}(x_1 + x_2)$$

$$y = \frac{1}{2}(y_1 + y_2)$$

$$z = \frac{1}{2}(z_1 + z_2)$$

$$f(x_1, y_1, z_1) = 0$$

$$\forall \phi(x_2, y_2, z_2) = 0$$

$$\forall l^2 = (x_1 - x_2)^2 + (y_1 - y_2)^2 + (z_1 - z_2)^2$$

And the variables are six in number viz $x_1, x_2, x_3, y_1, y_2, y_3$.

It appears then at first sight that the mid-pt. can occupy any position in space.

But that it cannot is obvious.

What is the explanation?

What happens is this: In general the centre of the rod may occupy any position within a certain region. And the boundary of this solid is determined by the condition of the

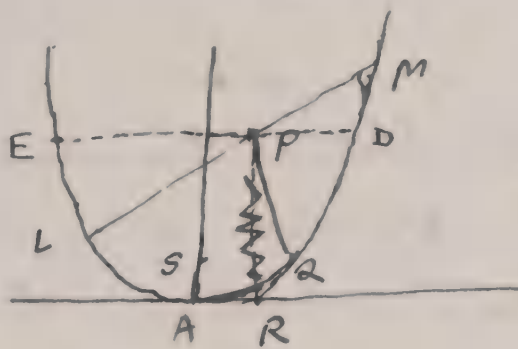
Co-ordinates being real.

Suppose for example:—

length of the rod = $2c$

And it slides inside a paraboloid of revolution, whose equation is

$$r^2 = x^2 + y^2 = 4az.$$



$P(x, y, z)$ is the point
[fig is not correct
PQ being a
diameter is $\parallel AS$]

LM is the major axis of the elliptic section through P \parallel to the tangent plane at Q.

Obviously the length of the rod must lie between the minor & major axes of this ellipse.

Let α = Semi-major axis = $PM = c$

& β = semi-minor axis, which is \perp plane of the paper & through P

Now by the property of parabola

$$\alpha^2 = PM^2 = 4SQ \cdot PA$$

$$= 4(a + \frac{1}{2}) \cdot (z - \frac{1}{2})$$

$$= 4(a + \frac{r^2}{4a})(z - \frac{r^2}{4a})$$

$$= 4(4a^2 + x^2 + y^2)(4az - x^2 - y^2) / 16a^2$$

$$\therefore 4c^2a^2 = (4a^2 + x^2 + y^2)(4az - x^2 - y^2) \quad \dots I$$

this is one boundary.

Similarly, if we were to take a parallel circular section through P, the minor axis will be the common section of this circle and the ellipse.

$$\begin{aligned}\therefore \beta^2 &= PD \cdot PE \\ &= -PF^2 + EF^2 \\ &= -r^2 + 4az\end{aligned}$$

$$\therefore c^2 = 4az - x^2 - y^2 \quad \dots II$$

this is the second boundary.

(ii)

From the I equation we get

$$4a z_1 = \frac{4c^2 a^2}{4a^2 + r^2} + x_1^2 + y_1^2$$

& from the II

$$4a z_2 = c^2 + x_1^2 + y_1^2$$

$$\therefore z_1 - z_2 = \frac{c^2 r^2}{4a(4a^2 + r^2)} = +ve \text{ quantity}$$

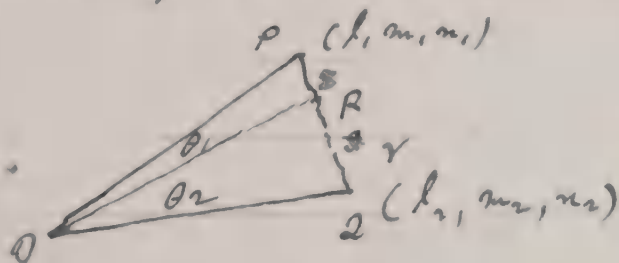
Therefore I represents the upper boundary
& II ... lower boundary.

It is to be noted, then, that the locus of the mid-point is a Solid.

D.E. 2.

"Direction Cosines"

If a unit sphere be described with the origin as centre, then the co-ordinates of the ends of radii are the direction cosines of the radii.



Let R divide PQ
in the ratio
 r/s

The co-ordinates of R are

$$\left(\frac{r l_1 + s l_2}{r + s}, \frac{r m_1 + s m_2}{r + s}, \frac{r n_1 + s n_2}{r + s} \right)$$

Also $S/r = \sin \theta_1 / \sin \theta_2$

We have thus divided PQ in the ratio $\sin \theta_1 : \sin \theta_2$.

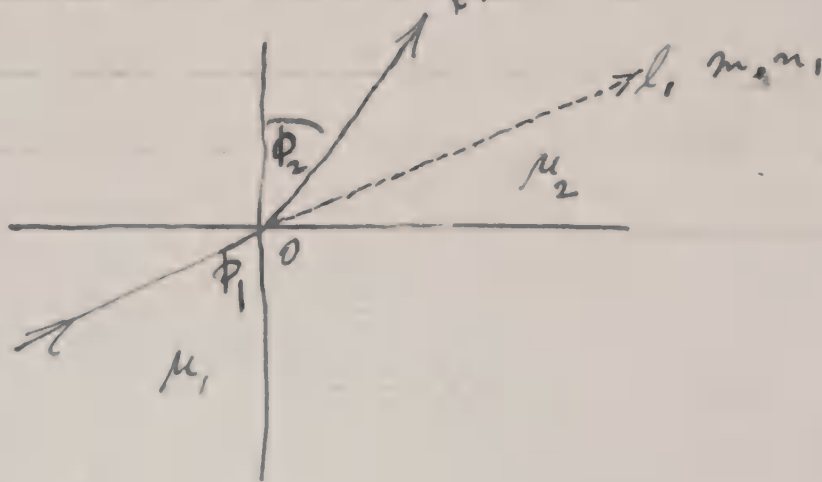
Consider the following illustration: -

[Optics]

We know that the law of refraction is that, when a ray passes from one medium into another, the angles of incidence in them are connected by the relation

$$\mu_1 \sin \phi_1 = \mu_2 \sin \phi_2$$

μ_1, μ_2 being the indexes of refraction for the two media.



∴ we get

$$\frac{\mu_2 l_2 - \mu_1 l_1}{\lambda} = \frac{\mu_2 m_2 - \mu_1 m_1}{r} = \frac{\mu_2 m_2 - \mu_1 m_1}{v}$$

where,

$$l_1 \lambda + m_1 \mu + n_1 \nu = \cos \phi_1$$

$$l_2 \lambda + m_2 \mu + n_2 \nu = \cos \phi_2.$$

[$\lambda \mu \nu$ are the direction cosines of the normal to the incident plane.]

"The Plane"

A plane may be obtained by three non-collinear points, — $(x_r, y_r, z_r) \quad r = 1, 2, 3$.

The centre of mass of masses, m_r at $(x_r, y_r, z_r) \quad r = 1, 2, 3$ is

$$x = \frac{m_1 x_1 + m_2 x_2 + m_3 x_3}{m_1 + m_2 + m_3}; \text{ etc}$$

Evidently the centre of mass lies in the plane.

\therefore The co-ordinates of any pt. in the plane can be expressed as

$$x = \frac{lx + my + nz}{l + m + n}; \text{ etc.} \quad (?)$$

[Deduce the equation to such a plane]

Different formulae for the volume of a tetrahedron:—

$$(i) \quad V = \frac{1}{6} \begin{vmatrix} x_1 & y_1 & z_1 & 1 \\ x_2 & y_2 & z_2 & 1 \\ x_3 & y_3 & z_3 & 1 \\ x_4 & y_4 & z_4 & 1 \end{vmatrix}$$

$$= \frac{1}{6} aa' (\overline{a, a'}) \sin \widehat{a a'}.$$

$$= \frac{1}{6} abc \sqrt{1 - \cos^2 \lambda - \cos^2 \mu - \cos^2 \nu + 2 \cos \lambda \cos \mu \cos \nu}.$$

$$= \text{in terms of six sides}$$

$$= \text{in terms of four planes. etc.}$$

11/11/12

2

Lect. on 13th Oct. 1921

13th Oct. 1921.

"Straight Line"

A st. line can be represented by two equations,

$$y = mx + n$$

$$z = px + q$$

these being the projections on two Co-ordinates planes.

Thus there are four independent Constants.

which means that there are four-fold infinity of st. lines in space.

In treating of ruled surface we might use any two equations of a st. line on the assumption that the four constants are functions of a variable parameter (t)

The Co-ordinate of the Surface in that case can be expressed in terms of x & t .

"Six Co-ordinates"

The symmetrical form of the eqs. to a st. line viz.

$$\frac{x-f}{l} = \frac{y-g}{m} = \frac{z-h}{n}$$

25th Dec. 1822

$$\begin{aligned} \equiv \quad & ym - mz = ng - mh = \lambda \\ & zl - mx = lh - mf = \mu \\ \& \quad & xm - yl = fm - gl = \nu \end{aligned} \quad \left\| \begin{array}{l} \lambda, \mu, \nu \\ l, m, n \end{array} \right\| \equiv \left\| \begin{array}{ccc} x & y & z \\ l & m & n \end{array} \right\|$$

Any two of these equations define a st. line, the third being capable of deduction.

The six quantities $\lambda, \mu, \nu, l, m, n$ are called the Six Co-ordinates of the line.

[l, m, n may not be the actual direction cosines]

It is only their ratios that define the line, & they satisfy identically the relation,

$$l\lambda + m\mu + n\nu = 0$$

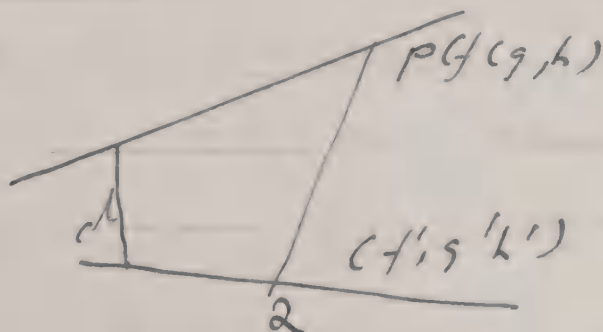
The line ratios with this condition are equivalent to four arbitrary constants.

If we take a unit force in the st . line, & suppose l, m, n to be the actual direction cosines also then, $l, m, n, \lambda, \mu, \nu$ are the components respectively of the force at the origin & the couple — which are both together equal to given unit force.

Suppose now we take two st . lines

$$\frac{x-f}{l} = \frac{y-h}{l}$$

$$\frac{x-f'}{l'} = \frac{y-h'}{n'}$$



we see that they will intersect if PQ & the two lines are all

perpendicular to a common line,

i.e. if
$$\begin{vmatrix} f-f', & g-g', & h-h' \\ l & m & n \\ l' & m' & n' \end{vmatrix} = 0$$

i.e.
$$\begin{vmatrix} f & g & h \\ l & m & n \\ l' & m' & n' \end{vmatrix} - \begin{vmatrix} f' & g' & h' \\ l & m & n \\ l' & m' & n' \end{vmatrix} = 0$$

i.e.
$$\sum l'(mh - gm) - \sum l'(mh' - gm') = 0$$

i.e.
$$\sum -l'\lambda + \sum l(m'h' - g'm') = 0$$

i.e.
$$\sum -l'\lambda + \sum -l\lambda' = 0$$

i.e.
$$l'\lambda + m'\mu + n'\nu + l\lambda' + m\mu' + n\nu' = 0$$

which is the co-ordinate condition of the lines intersecting.

When they do not intersect, it is equal to the product of

$$(\overline{a, a'}) \sin(\widehat{a, a'}).$$

where a, a' are the two lines.

It is also then equal to

the value of the moment of a unit force along either of the lines with the other.

"Transformation of Axes": -

Rectangular: -

If (l_r, m_r, n_r) $r=1, 2, 3$ be the direction cosines of the r th set of axes; then the transformation is given by the following scheme: -

	x	y	z
x'	l_1	m_1	n_1
y'	l_2	m_2	n_2
z'	l_3	m_3	n_3

$$x' = l_1 x + m_1 y + n_1 z ; \text{ \&c}$$

$$x = l_1 x' + l_2 y' + l_3 z' ; \text{ \&c.}$$

To consider the determinant more closely

$$\Delta \equiv \begin{vmatrix} l_1 & m_1 & n_1 \\ l_2 & m_2 & n_2 \\ l_3 & m_3 & n_3 \end{vmatrix}$$

We shall find that the following

are its properties: -

- (1) The sum of the sqs. of elements of any row or any column = 1
- (2) Product of the corresponding elements of any two rows or columns = 0
- (3) $\Delta = \pm 1$
- (4) And each element of $\Delta =$
 $=$ its minor with the + or -ve sign acc. as Δ is +ve. or -ve.

We have by (2),

$$l_1 l_2 + m_1 m_2 + n_1 n_2 = 0$$

$$l_1 l_3 + m_1 m_3 + n_1 n_3 = 0$$

$$\therefore \frac{l_1}{m_2 m_3 - m_3 m_2} = \frac{m_1}{\Delta} = \frac{n_1}{\Delta}$$

$$= \frac{l_1^2 + m_1^2 + n_1^2}{\Delta} = \frac{1}{\Delta}$$

Again each $= \frac{\sum l_1 (m_2 m_3 - m_3 m_2)}{\sum (m_2 m_3 - m_3 m_2)^2}$

$$= \frac{\Delta}{(m_1^2 + m_2^2 + m_3^2)(n_1^2 + n_2^2 + n_3^2) - \dots} = \frac{\Delta}{1}$$

$$\therefore \frac{1}{\Delta} = \frac{\Delta}{1}$$

$$\text{or } \Delta^2 = 1 \quad \text{i.e. } \Delta = \pm 1$$

$\forall c \forall c.$

If the minors be as usual denoted by $L_1, M_1, N_1, \forall c.$

we get

$$\frac{l_1}{L_1} = \frac{m_1}{M_1} = \frac{n_1}{N_1} = \frac{l_r}{L_r} = \frac{1}{\Delta}.$$

or, we may briefly put it thus

$$\frac{L_r}{l_r} = \frac{M_r}{m_r} = \frac{N_r}{n_r} = \Delta = \pm 1$$

$(r = 1, 2, 3).$

R.E.D.

It is worthy of note that the distinction between the two cases when Δ is +ve & -ve occurs thus:-

Δ is +ve when both systems are of the same type — both left-handed or both right-handed.

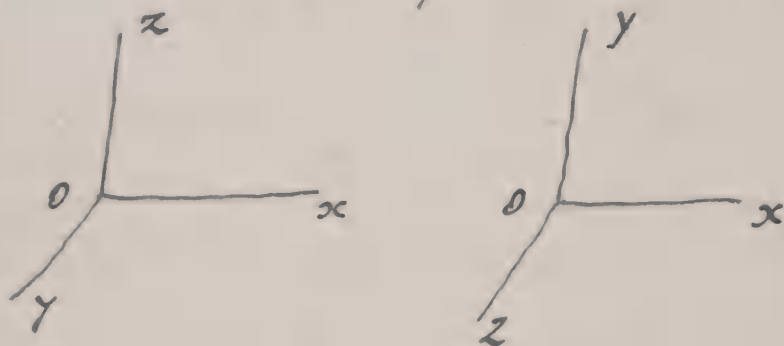
otherwise Δ is -ve.

When both systems are of the same type it is a case of real rotation - i.e. the first set of axes can be made to

Coincide with the other by simple rotation-process.

In the 2nd Cases it is impossible to make the axes coincide.

We represent the distinction:-



These are systems of different types.

To work out the following Examples:-

∴ The condition that $(L_{mn} \text{ and } \mu v) \text{ and } (L'_{m'n'} \text{ and } \mu'v')$ should intersect can be got as follows:-



The unit force along OP has no moment about OQ which gives

$$\sum L \lambda' + \sum L' \lambda = 0$$

(25th Dec. 1922)

Ex. 2
p. 50

To prove that if r is the radius of the circumscribed ~~the~~ sphere of a tetrahedron then,

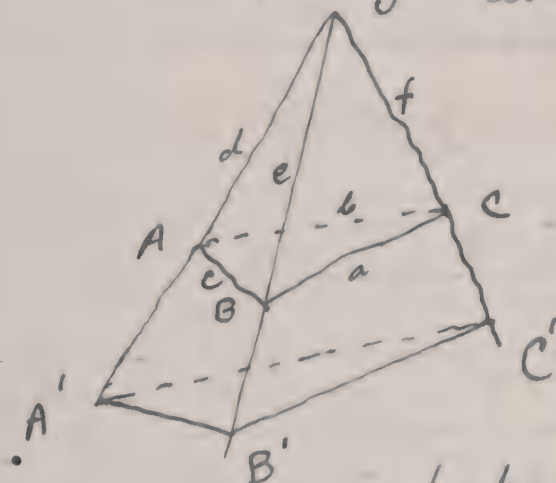
$$6rV = \sqrt{S(S-ad)(S-be)(S-cf)}$$

where $2S = ad + be + cf$

& a, b, c, d, e, f the six edges of the tetrahedron.

Proof:- We shall do it by the method of Inversion.

Invert the tetrahedron by means of the vertex O with regard to the unit-sphere, whose diameter through O coincides with that of the circ-sphere.



Then A', B', C' the inverses of A, B, C respectively will lie in a plane the perpendicular on which from O

$$= \frac{1}{2r}.$$

Obviously, $OA' = \frac{1}{OA} = \frac{1}{d}$
 $OB' = \frac{1}{e}$ & $OC' = \frac{1}{f}$

$$\begin{aligned}
 B'^2 &= OB'^2 + OC'^2 - 2 OB' \cdot OC' \cos \widehat{OB', OC'} \\
 &= \frac{1}{e^2} + \frac{1}{f^2} - 2 \frac{1}{ef} \cos OBC \\
 &= \frac{e^2 + f^2 - 2ef \cos OBC}{e^2 f^2} \\
 &= \frac{a^2}{e^2 f^2}
 \end{aligned}$$

$$\therefore B'C' = a/ef$$

$$C'A' = b/fd ; \quad A'B' = c/de$$

Now if V' is the volume of $(O, A'B'C')$

$$\frac{1}{3} p \cdot \Delta A'B'C' = V'$$

$$\text{i.e. } \frac{1}{6} r \Delta A'B'C' = V'$$

$$\text{i.e. } 6rV' = \Delta A'B'C'$$

$$= \sqrt{s(s-ad)(s-be)(s-cf)} / d^2 e^2 f^2$$

Since a/ef , b/fd , c/de are the sines,

Now we know that in two tetrahedra which have a common set three corresponding edges.

their volumes are proportional to the product of these three edges;

Thus $v : v' = df : i/df$

$$\therefore v' = \frac{v}{d^2 e^2 f^2}$$

Substituting this value we get
at once

$$6rv = \sqrt{s(s-ad)(s-be)(s-cf)}$$

Q.E.D.

We proceed to work out the 2nd
example which was set :-

To find the ~~equation of the~~ ~~line~~
the value of the angle between
the two lines determined by

$$\phi \equiv ax^2 + by^2 + cz^2 + 2fyz + 2pzx + 2hxy = 0 \quad (1)$$

$$\& \quad ux + vy + wz = 0 \quad (2)$$

Suppose, (l, m, n) are the direction
cosines of a line of intersection
Then l, m, n will have two
sets of values

Since the line lies in (1) & (2)

$$\phi(l, m, n) = 0 \quad \& \quad ul + vm + wn = 0$$

eliminating say n

i.e. putting $n = -\frac{ul+vm}{\omega}$ in (i)

we get

$$al^2 + bm^2 + c \frac{(ul+vm)^2}{\omega^2} + 2fm \cdot \frac{-(ul+vm)}{\omega} \\ + 2gl \cdot \frac{-(ul+vm)}{\omega} + 2hml = 0$$

i.e.

$$l^2 \left(a + \frac{cu^2}{\omega^2} - \frac{2gu}{\omega} \right) + 2lm \left(\frac{cuv}{\omega^2} - \frac{uf}{\omega+h} - \frac{gv}{\omega} \right) \\ + m^2 \left(b + \frac{cv^2}{\omega^2} - \frac{2fv}{\omega} \right) = 0$$

$$\text{i.e. } l^2 (a\omega^2 + cu^2 - 2gu\omega) - 2lm (f u \omega + g v \omega - c u v - h \omega^2) \\ + m^2 (b\omega^2 + cv^2 - 2fv\omega) = 0$$

This determines two ratios of l to m

i.e. $\frac{l_1}{m_1}$ $\frac{l_2}{m_2}$

if we put

$$\frac{l_1 l_2}{b\omega^2 + cv^2 - 2fv\omega} = \frac{m_1 m_2}{a\omega^2 + cu^2 - 2gu\omega} = \frac{l_1 m_2 + l_2 m_1}{2(fu\omega + gv\omega - cuv - h\omega^2)}$$

$$= \sqrt{\frac{(l_1 m_2 + l_2 m_1)^2 - 4 l_1 l_2 m_1 m_2}{-}}$$

$$= \pm \frac{l_1 m_2 - l_2 m_1}{2 \sqrt{(f u \omega + g v \omega - c u v - h \omega)^2 - (b \omega^2 - -)(a \omega^2 - -)}}$$

Similarly each of these ratios =

$$\frac{n_1 n_2}{a v^2 + b u^2 - 2 h u v} = \pm \frac{l_1 m_2 - l_2 m_1}{2 \sqrt{-}} = \pm \frac{n_1 m_2 - n_2 m_1}{2 \sqrt{-}}$$

each ratio is again =

$$\frac{\sum l_1 l_2}{-} = \sqrt{\frac{\sum (l_1 m_2 - l_2 m_1)^2}{4 (\sqrt{-})^2}}$$

$$= \frac{\cos \theta}{\sum a(v^2 + \omega^2) - \sum 2 f v \omega} = \frac{\sin \theta}{2 P}$$

$$\text{i.e. } \tan \theta = \frac{(a+b+c)(u^2+v^2+\omega^2) - \phi(R, v, \omega)}{2 P}$$

from this we at once get,

If the lines are mutually perpendicular

$$\cos \theta = 0$$

$$\& (a+b+c)(u^2+v^2+w^2) = \phi(u,v,w) \dots I$$

Secondly, if the lines are coincident

$$\sin \theta = 0$$

$$\therefore P = 0$$

The value of P^2 is of course

$$(fuw + gvw - cuv - h\omega^2)^2 - (b\omega^2 + cv^2 - 2fuv)(a\omega^2 + cu^2 - 2guw)$$

This when solved will be found to be a symmetrical expression in (f, g, h, u, v, w) .

Note :- In fact this example has been treated as an Article in Betti's Solid Geometry.

Equation (i) ordinarily represents a cone with vertex at the origin.

Ex. 3
P. 50

The shortest distance between two opposite edges a, d of a tetrahedron is $\frac{6V}{ad \sin \theta}$ where $\theta = \hat{a, d}$.

Let the equations of lines along which a & d lie be

$$\frac{x - \alpha}{l} = \frac{y - \beta}{m} = \frac{z - \gamma}{n} = r$$

$$\frac{x - \alpha'}{l'} = \frac{y - \beta'}{m'} = \frac{z - \gamma'}{n'} = r'$$

If the first extremities of the two lines be
 $P(\alpha, \beta, \gamma)$
 & $R(\alpha', \beta', \gamma')$

Then, the other extremities are

$$Q(\alpha + al, \beta + am, \gamma + an)$$

$$\& S(\alpha' + dl', \beta' + dm', \gamma' + dn')$$

The volume of the tetrahedron whose vertices are known is V ; where

$$6V = \begin{vmatrix} \alpha + al & \beta + am & \gamma + an & 1 \\ \alpha' + dl' & \beta' + dm' & \gamma' + dn' & 1 \\ \alpha & \beta & \gamma & 1 \\ \alpha' & \beta' & \gamma' & 1 \end{vmatrix}$$

which gives

$$6V = \begin{vmatrix} al, am, an & 0 \\ dl', dm', dn' & 0 \\ \alpha & \beta & \gamma & 1 \\ \alpha' & \beta' & \gamma' & 1 \end{vmatrix}$$

$$= -ad \begin{vmatrix} l, m, n \\ l', m', n' \\ \alpha - \alpha' & \beta - \beta' & \gamma - \gamma' \end{vmatrix}$$

Now, the shortest distance

$$= \frac{1}{\sin \theta} = \frac{1}{\sin \theta}$$

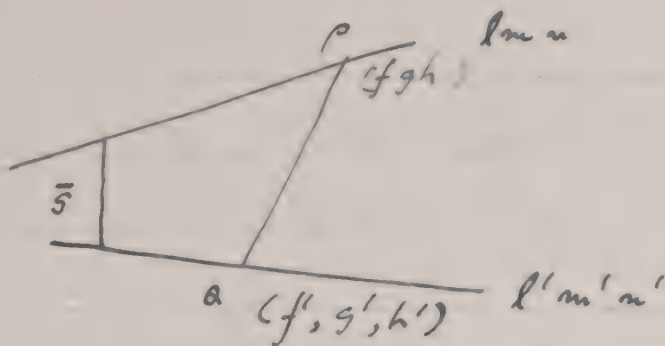
$$\therefore 6V = ad \bar{s} \sin \theta$$

$$\begin{aligned} \therefore \bar{s} &= \text{shortest distance} \\ &= \frac{6V}{ad \sin \theta} \end{aligned}$$

Note: — If we examine the determinant rather more closely

$$\Delta = \begin{vmatrix} \alpha - \alpha' & \beta - \beta' & \gamma - \gamma' \\ l & m & n \\ l' & m' & n' \end{vmatrix}$$

where the symbols are —



\bar{s} = projn. of pq on \bar{s} which is \perp both lines.

the direction cosines of \bar{s} are proportional to $mn' - m'n$, $nl' - n'l$, $lm' - lm$.

$$\begin{aligned} \therefore \bar{s} &= \frac{(f-f')\lambda + (g-g')\mu + v(h-h')}{\sqrt{\Sigma (mn' - m'n)^2}} \\ &= \frac{1}{\sin \theta} \end{aligned}$$

$$\therefore \bar{s} \sin \theta = \Delta.$$

Q.E.D.



Lect. on 15th Oct. 1921

16th Oct. 1921.

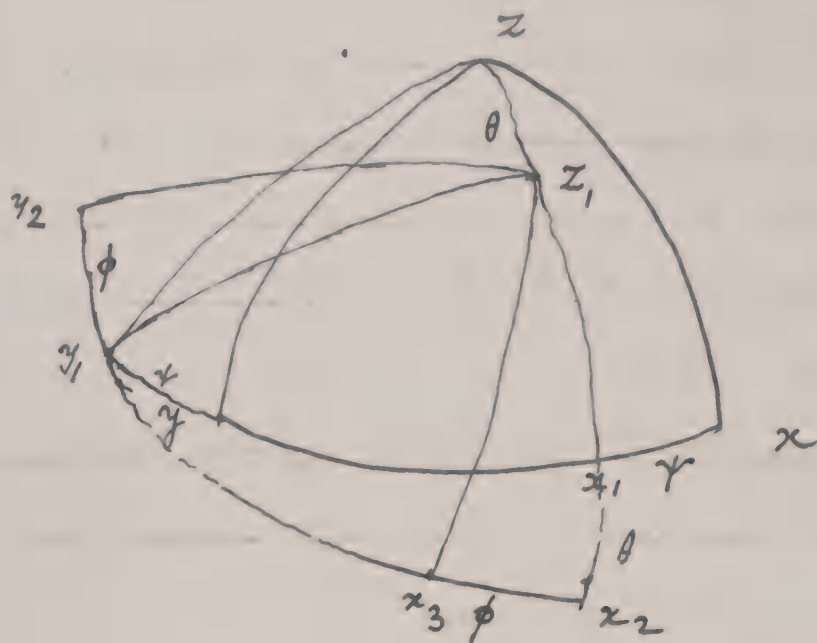
Eulerian Transformation of Co-ordinates: —

The following method, due to Euler
can bring one set of rectangular axes
into any other position. It consists
of three rotations: —

- (i) About the axis of z , through ψ
- (ii) About the new axis of y , through θ
- ✓ (iii) Lastly about the new axis of z
through an angle ϕ .

By choosing θ , ϕ & suitably any
transformation can be effected, in which
the origin remains unaltered & the
system remains of the same type — i.e.
either left-handed or right-handed.

The following fig. will
serve to illustrate: —



x, y, z --- \Rightarrow Original Set.
 x_1, y_1, z_1 --- \Rightarrow After rotation about Oz through ψ ,
 x_2, y_2, z_2 --- \Rightarrow After rotation about Oy_1 through θ ,
 x_3, y_3, z_3 --- \Rightarrow After " " " Oz_2 , through ϕ .
 — the new set.

(Thus we begin with z -axis
 & end with the new z -axis)

To find the direction Cosines of
 the new axes with respect to the
 old ones: —

[Let $P(l) \equiv$ vector or force
 of l units magnitude acting
 along OP , O being the centre
 of the sphere].

$$x_3(\bar{T}) \equiv x_2(\cos \phi) + y_1(\sin \phi)$$

$$\equiv y_1(\sin \phi) + x_1(\cos \phi \cos \theta) - z(\cos \phi \sin \theta).$$

\therefore Resolving the system along the old axes, Ox, Oy, Oz , we get

$$\left. \begin{aligned} l_1 &= \cos \theta \cos \phi \cos \psi - \sin \phi \sin \psi \\ m_1 &= \sin \phi \sin \psi + \cos \phi \cos \theta \sin \psi \\ n_1 &= -\cos \phi \sin \theta \end{aligned} \right\}$$

Again,

$$y_2(\bar{T}) \equiv y_1(\cos \phi) - x_2(\sin \phi)$$

$$\equiv y_1(\cos \phi) - x_1(\sin \phi \cos \theta) + z(\sin \phi \sin \theta)$$

Resolving as before

$$\left. \begin{aligned} \therefore l_2 &= -\cos \phi \sin \psi - \sin \phi \cos \theta \cos \psi \\ m_2 &= \cos \phi \cos \psi - \sin \phi \cos \theta \sin \psi \\ n_2 &= \sin \phi \sin \theta \end{aligned} \right\}$$

Similarly, we get

P.T.O.

$$x_1(\bar{r}) \equiv x_1(\cos \theta) + x_2(\sin \theta)$$

Resolving as in the preceding two cases we have,

$$\left. \begin{aligned} l_3 &= \sin \theta \cos \psi \\ m_3 &= \sin \theta \sin \psi \\ n_3 &= \cos \theta \end{aligned} \right\}$$

Thus the transformation determinant

$$\Delta \equiv \begin{vmatrix} l_1 & m_1 & n_1 \\ l_2 & m_2 & n_2 \\ l_3 & m_3 & n_3 \end{vmatrix} \quad \text{becomes in Eulerian letters: -}$$

$$\begin{vmatrix} \cos \theta \cos \phi \cos \psi - \sin \phi \sin \psi, & \cos \psi \sin \phi + \cos \theta \cos \phi \sin \psi, & -\cos \phi \sin \theta \\ -\cos \phi \sin \psi - \sin \phi \cos \theta \cos \psi, & \cos \phi \cos \psi - \sin \phi \cos \theta \sin \psi, & \sin \phi \sin \theta \\ \sin \theta \cos \psi, & \sin \theta \sin \psi, & \cos \theta \end{vmatrix}$$

It can be verified that

$\Delta \equiv +1$ & each element = its co-factor in the determinant,

Thus for instance, the co-factor of the 1st term which corresponds to l_1 is

$$\begin{aligned}
 &= (\cos \phi \cos \psi - \sin \phi \cos \theta \sin \psi) \cos \theta \\
 &\quad - \sin^2 \theta \sin \psi \sin \phi \\
 &= \cos \phi \cos \psi \cos \theta - \sin \phi \sin \psi (\sin^2 \theta + \cos^2 \theta) \\
 &= \cos \phi \cos \theta \cos \psi - \sin \phi \sin \psi \\
 &= l_1 \text{ itself.}
 \end{aligned}$$

And similarly for others.

$$\begin{aligned}
 \therefore \Delta &= l_1 L_1 + m_1 M_1 + n_1 N_1 \\
 &= l_1^2 + m_1^2 + n_1^2 \\
 &= +1
 \end{aligned}$$

Q.E.D.

Note: — There is however no symmetry in the results, & no elegance. It is rather strange why it should be called a method. One point however; just as in a plane any point can be transferred to any other by two motions of translation parallel to the axes

Similarly, in space the axes can be rotated into any position by three rotatory motions in the co-ordinate planes.

"Surfaces of the Second Degree"

The most General Equation of the second degree is

$$\phi(x, y, z) \equiv ax^2 + by^2 + cz^2 + 2fyz + 2gzx + 2hxy + 2ux + 2vy + 2wz + d = 0$$

If we wish to make it homogeneous we can introduce a letter t ($\equiv 1$). & write in the form,

$$\phi(x, y, z, t) \equiv ax^2 + \dots + 2t(ux + vy + wz) + dt^2 = 0$$

General Propositions:-

Any point on the line joining the points $P(x_1, y_1, z_1)$ & $Q(x_2, y_2, z_2)$ is

$$\left(\frac{x_1 + \lambda x_2}{1 + \lambda}, \quad y, \quad z \right).$$

In order to obtain the points of intersection of the line PQ with $\phi = 0$ we can substitute & get a quadratic in λ

$$\lambda^2 U_2 + 2\lambda U_{12} + U_1 = 0$$

$$\text{where } U_2 = \phi(x_2, y_2, z_2)$$

$$U_1 = \phi(x_1, y_1, z_1) \quad \&$$

$$U_{12} \equiv \frac{1}{2} \left(x_1 \frac{\partial U_2}{\partial x_2} + y_1 \frac{\partial U_2}{\partial y_2} + z_1 \frac{\partial U_2}{\partial z_2} + t_1 \frac{\partial U_2}{\partial t_2} \right)$$

$$t_1 = t_2 = 1$$

(i) If now $P(x, y, z)$ lies on the surface

$U_1 = 0$ \forall one of the roots of
the Quadratic $= 0$

The second also will be equal to zero
if $U_{12} = 0$

$\therefore U_{12} \equiv 0$ is the condition of the
line being a tangent.

And since the U_{12} is linear in
 x_2, y_2, z_2 , the locus of tangent lines at P
is a plane — the tangent plane.

(ii) If, however, $P(x, y, z)$ does not
lie on the surface, the line
will be divided harmonically i.e.
in the same ratio by the points
of section if

$$\lambda_1 = -\lambda_2$$

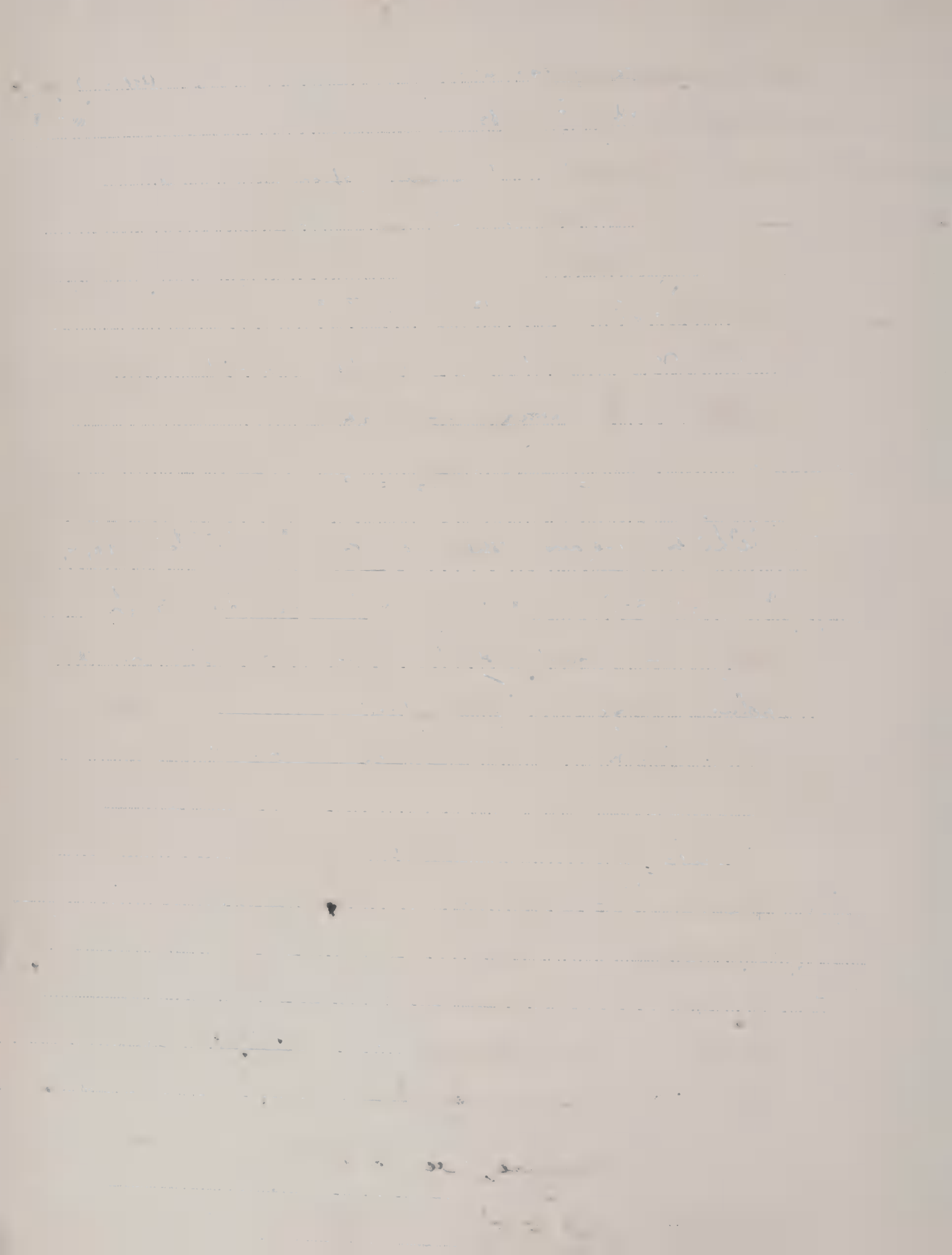
$$\text{or } \lambda_1 + \lambda_2 = 0$$

i.e. again $U_{12} = 0$

In this case, writing in U_{12} , x, y, z from
 x_2, y_2, z_2 we get a plane which is the
locus of the inverse of $(x, y, z, 1)$

The plane is called the polar
plane.

[General theory in Edwards Cal]



Lect. on 18th Oct. 1921

19th Oct. 1921

8-(2m3)

(iii) Returning to the standard equation in λ dealt with last time viz:—

$$\lambda^2 U_2 + 2\lambda P_{12} + U_1 = 0$$

The quadratic might vanish altogether whatever λ was, — when

$$U_1 \equiv U_2 \equiv P_{12} \equiv 0$$

Which means the original points (x_1, y_1, z_1) & (x_2, y_2, z_2) are not only on the surface but are such that each one is on the polar plane of the other. And the whole line joining them lies on the surface.

All surfaces of the second degree admit of st. lines being drawn on them which are however real under special conditions.

Again the condition for equal roots is $U_1 U_2 = P_{12}^2$, which is the condition for the line touching the conic.

If, therefore, we replace x_2, y_2, z_2 by x_1, y_1, z_1 we get $U_1 U_1 = P_1^2$ as the equation of all

lines that can be drawn to touch from the point x, y, z . Hence, it is the equation of the enveloping cone.

The points of contact are on the polar plane evidently.

(iv) Let us take the plane

$$lx + my + nz + p = 0 \quad \text{and identify}$$

it with the polar plane of a point $P_1 = 0$

$$\begin{aligned} P_1 = & axx_1 + byy_1 + czz_1 + g(zx_1 + xz_1) \\ & + f(yz_1 + zy_1) + h(xy_1 + yx_1) \\ & + u(x+x_1) + v(y+y_1) + w(z+z_1) + d = 0 \end{aligned}$$

We get - then

$$\begin{aligned} ax_1 + by_1 + gz_1 + u &= \mu l \\ bx_1 + by_1 + fz_1 + v &= \mu m \\ gx_1 + fy_1 + cz_1 + w &= \mu n \\ ux_1 + vy_1 + wz_1 + d &= \mu \cdot \end{aligned}$$

There are four equations in x, y, z , & we can solve them by introducing a fourth co-ordinate $t (=1)$.

And we shall get:—

$$x, \Delta \equiv \mu (lA + mH + \cancel{gH} nG + \cancel{fH} U)$$

$$y, \Delta \equiv \mu (lH + mB + nF + V)$$

$$z, \Delta \equiv \mu (lG + mF + nC + W)$$

$$t, \Delta \equiv \mu (lU + mV + nW + D).$$

The capital letters are the elements of the reciprocal determinant. i.e. the first minors with the correct sign.

The condition of tangency is that (x, y, z) must lie on the surface. i.e.

$$(A B C D E F G H U V W \begin{vmatrix} l & m & n & p \end{vmatrix})^2 = 0$$

which, therefore the tangential equation of the conicoid.

The determination of the focal plane
evidently breaks down if $\Delta \equiv 0$; & we
fail to find the tangential equation.

The vanishing of Δ represents
the surface represents a cone, & the reason
why the process fails is that cone is
a different kind of surface.

The general Conicoid has a
double infinity of tangents-planes; while the
cone only a single one.

To write the tangential equation
of the cone two conditions are required.

Lect. on 20th Oct. 1921

21st Oct. 1921.

The centre & centres of the Quadrics.

If the equation is satisfied by (x, y, z) when referred to the centre as the origin then $(-x, -y, -z)$ also must satisfy.

Hence the form of the equation is

$$u_2 + d' = 0$$

instead of $u_2 + u_1 + d = 0$

Let (α, β, γ) be the centre of $\phi(x, y, z) = 0$

Then the equation when referred to centre is

$$\phi(x + \alpha, y + \beta, z + \gamma) = 0$$

and remembering that $u_1 = 0$, by equating the coefficients x, y, z separately to zero we get.

$$\phi(x + \alpha, y + \beta, z + \gamma) \equiv \phi(\alpha, \beta, \gamma)$$

$$+ (x \frac{\partial}{\partial \alpha} + y \frac{\partial}{\partial \beta} + z \frac{\partial}{\partial \gamma}) \phi$$

$$+ \frac{x^2}{2!} (x \frac{\partial}{\partial \alpha} + y \frac{\partial}{\partial \beta} + z \frac{\partial}{\partial \gamma})^2 \phi$$

$$\equiv \phi(\alpha, \beta, \gamma) + u_2.$$

∴ The equation as referred to centre
is $U_2 + \phi(\alpha, \beta, \gamma) = 0$

Now we have made coefficients of x, y, z
zero. that

$$\left. \begin{aligned} \frac{1}{2} \frac{\partial \phi}{\partial \alpha} &= a\alpha + h\beta + g\gamma + u = 0 \\ \frac{1}{2} \frac{\partial \phi}{\partial \beta} &= h\alpha + b\beta + f\gamma + v = 0 \\ \frac{1}{2} \frac{\partial \phi}{\partial \gamma} &= g\alpha + f\beta + c\gamma + w = 0 \end{aligned} \right\} I$$

Solving these for α, β, γ we get

$$\begin{aligned} \alpha &= - \frac{Au + Hv + Gw}{D} = \frac{U}{D} \\ \beta &= - \frac{Hu + Bv + Fw}{D} = \frac{V}{D} \\ \gamma &= - \frac{Gu + Fv + Cw}{D} = \frac{W}{D} \end{aligned}$$

where U, V, W are the minors of u, v, w
in the determinant

$$S \equiv \begin{vmatrix} a & h & g & u \\ h & b & f & v \\ g & f & c & w \\ u & v & w & d \end{vmatrix}$$

$$\Delta D \equiv \begin{vmatrix} a & h & g \\ h & b & f \\ g & f & c \end{vmatrix}$$

Now, if $D \neq 0$ we have a unique centre.

The constant $d' = \phi(\alpha, \beta, \gamma)$

If we just multiply the left hand sides of I by α, β, γ respectively we get after addition

$$\phi(\alpha, \beta, \gamma) \equiv u\alpha + v\beta + w\gamma + d.$$

$$= \frac{uU + vV + wW + dD}{D}$$

$$= \frac{S}{D}.$$

\therefore The equation to the surface referred to the centre as origin is

$$U_1 + \frac{S}{D} = 0$$

Obviously if $S = 0$ the Conicoid reduces to $U_1 = 0$, or a cone.

if further $D = 0$, the cone reduces to a pair of planes. for $D = 0$ is the condition of U_1 being factorizable.

We shall see that by rotation of axes the form can be reduced to

$$\lambda_1 x^2 + \lambda_2 y^2 + \lambda_3 z^2 + \frac{S}{D} = 0$$

Now if $D = 0$ but u, v, w not all zero.

then in this case, there is still one definite centre, but it is at an infinite distance.

The three linear equations are parallel to one line & therefore the centre is at ∞ .

This occurs when as we shall see by another analysis,

$$\lambda_2 y^2 + \lambda_3 z^2 + 2m_2 x = 0 \quad \text{is the form}$$

This gives two forms: —

- (i) Elliptic Paraboloid when λ_2, λ_3 are of the same sign.
- (ii) Hyperbolic Paraboloid when λ_2, λ_3 are of different signs.

III Suppose $D = 0, u = 0, v = 0, w = 0$

Then the equations of α, β, γ

become indeterminate. For the three equations are then equivalent to two

In this case there is a line centre but that line is at a finite or infinite distance.

(i) When the line is at a finite distance, the equations can be reduced to the form

$$\lambda_2 y^2 + \lambda_3 z^2 + \delta = 0 \quad (\delta \text{ may be zero}).$$

This represents elliptic or hyperbolic cylinder or two intersecting planes (when in the last case $\delta = 0$).

(ii) The line will be at an infinite distance if all the three planes are parallel.

The highest terms w.r. u_2 form a complete square & then the equation can be thrown in the form

$$\lambda_3 z^2 + nx = 0$$

which is obviously a parabolic cylinder.

IV The three equations for planes for the centre may reduce to one. Then there is a Plane centre. Then the equation must represent two parallel or two coincident planes.

A similar interpretation can be made from the tangential equation

If the determinant of the four rows & columns of the tangential equation

$$\begin{vmatrix} A & H & G & U \\ H & B & F & V \\ G & F & C & W \\ U & V & W & D \end{vmatrix} \neq 0$$

The tangential equation may represent a conicoid.

But if this vanishes we see that there are values of l, m, n, p which can be determined to satisfy the four equations. And this must be such that it passes through the pole of any plane whatever.

The tangential equation reduces to a conic which may degenerate to two points separate or coincident.

as in the case when

$$(l\alpha + m\beta + n\gamma + p)(l\alpha' + m\beta' + n\gamma' + p) = 0$$



Sphere

The equation to the sphere can be written in either of the forms: -

$$S \equiv (x-a)^2 + (y-b)^2 + (z-c)^2 - r^2 = 0$$
$$\equiv x^2 + y^2 + z^2 + 2Ax + 2By + 2Cz + D = 0$$

In either case when the coefficient of x^2, y^2, z^2 is unity. The left hand side represents the power of the point with respect to the sphere. If the point lies on the surface, the Power is zero. — and hence the equation with right hand side put = zero.

The tangential equation, evidently is

$$(la + mb + nc - p)^2 = r^2(l^2 + m^2 + n^2)$$

where $lx + my + nz - p = 0$ is the varying plane to touch.

If we write down equations two spheres

$$S \equiv \Sigma x^2 + 2\Sigma Ax + D = 0$$
$$S' \equiv \Sigma x^2 + 2\Sigma A'x + D' = 0$$

Introducing a linear quantity t to make it homogeneous we get

$$t \{ 2\Sigma (A-A')x + t(D-D') \} = 0$$

i.e. the common section of any two spheres is

$$t = 0$$

$$\text{and } 2 \Sigma (A-A')x + \Sigma (D-D') = t=1.$$

The first of these $t=0$ represents the fact that two spheres (any) intersect at infinity in imaginary circular section.

Intersection of two spheres is a particular case of intersection of two conicoids, which must intersect in quadratic curve which however may degrade into into two plane curves.

In the more general case

$$u = 0$$

$$v \quad u + \alpha \beta = 0$$

represent two conicoids such that they have a double contact.

Now the section of $\alpha = 0$, or $\beta = 0$ is the same in two conicoids.

These plane sections cut one another in two points - At these the plane section has tangents which touch both

conicoids.

\therefore The conicoids have the same tangent planes.

\therefore Any two spheres have a double contact at infinity.

The case of concentric spheres gives a different type of contact altogether.

$$S \equiv 0 \quad \forall \quad S + \lambda = 0$$

introducing t to make it homogeneous
 \forall subtracting as before we get
 $t^2 = 0$

The common section is repeated twice.
The two spheres have a ring contact touching every point at infinity.

Example:— Prove that if two spheres have centres (a, b, c) & (a', b', c') . The equation to the two imaginary common tangent planes, is passing through the line of centres is:—
$$\Sigma \left\{ (y-b)(z-c') - (y-b')(z-c) \right\}^2 = (a-a')^2$$

[Use tangential equation]. (2)

Cone

The equation of a cone of any degree is a homogeneous equation in the quantities

$$(x-a) (y-b) (z-c)$$

where (a, b, c) are the co-ordinates of the vertex.

I General problem:—

If the vertex is (a, b, c)

& the generator of the cone moves through the curve defined by

$$f(x, y, z) = 0$$

$$\& \phi(x, y, z) = 0$$

The equation to the cone can be found thus.

Any point on the generator is

$$\left(\frac{a + \lambda x}{1 + \lambda}, \frac{b + \lambda y}{1 + \lambda}, \frac{c + \lambda z}{1 + \lambda} \right)$$

where x, y, z are the current co-ordinates of the cone.

This point must, for some value of λ must satisfy the eqn. to the curve

$$\therefore f \left\{ \frac{a+\lambda x}{1+\lambda}, \frac{b+\lambda y}{1+\lambda}, \frac{c+\lambda z}{1+\lambda} \right\} = 0$$

$$\forall \phi \left\{ \frac{a+\lambda x}{1+\lambda}, \frac{b+\lambda y}{1+\lambda}, \frac{c+\lambda z}{1+\lambda} \right\} = 0$$

If we eliminate λ

we get the equation to the cone.

To illustrate,

let the cone be defined

$$\text{by } \frac{x^2}{a^2} + \frac{y^2}{b^2} = 1; \quad z = 0$$

$\forall (f, g, h)$ the vertex.

Then we must have

$$\frac{(f+\lambda x)^2}{a^2} + \frac{(g+\lambda y)^2}{b^2} = (1+\lambda)^2$$

$$\forall z = \frac{h+\lambda z}{1+\lambda} = 0$$

Substituting the value of $\lambda = -\frac{h}{z}$

$$\frac{(f+\lambda x)^2}{a^2} + \frac{(g+\lambda y)^2}{b^2} = (1+\lambda)^2$$

$$\forall \frac{h+\lambda z}{1+\lambda} = 0$$

$$\therefore \lambda = -\frac{h}{z}$$

\forall we get at once

$$\frac{(hx - fz)^2}{a^2} + \frac{(hy - gz)^2}{b^2} = (z-h)^2$$

R.F.D.

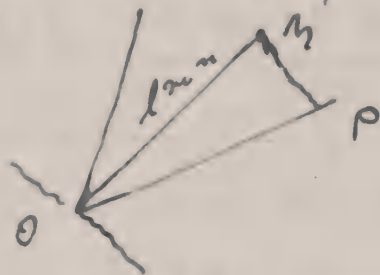
II General Problem.

To determine the conditions that the cone may be a circular cone — i.e. a cone of revolution.

If referred to its vertex, the equation of a cone of the 2nd degree is

$$\phi(x, y, z) = ax^2 + by^2 + cz^2 + 2fyz + 2gzx + 2hxy = 0$$

We shall compare it with the equation of a cone of revolution.



Let (l, m, n) be the direction cosines of the axis of revolution. & α the semi-vertical angle.

$$\text{Then } OM^2 = OP^2 \cos^2 \alpha$$

$$\text{i.e. } (x^2 + y^2 + z^2) \cos^2 \alpha = (lx + my + nz)^2$$

Now if the two equations be

identical, then Subtracting from (i)

λ second times (ii) we get

$$(a-\lambda)x^2 + (b-\lambda)y^2 + (c-\lambda)z^2 + 2fyz + 2gax + 2hxy \\ = \text{a perfect square.}$$

$$= (px + qy + rz)^2, \text{ say}$$

Then

$$\begin{array}{l|l} (a-\lambda) = p^2 & f = gr \\ b-\lambda = q^2 & g = rp \\ c-\lambda = r^2 & h = pq. \end{array}$$

If none of the quantities f, g, h be zero, then p, q, r , none can be zero.

& eliminating we get

$$\lambda = a - \frac{g^2}{f} = b - \frac{h^2}{g} = c - \frac{f^2}{h}.$$

There are the two conditions of the cone being one of revolution.

(ii) Suppose now one of the quantities

say $f = 0$, No circular cone is possible

because if $f = 0$, g , or $r = 0$

& $\therefore h$ or $g = 0$

Thus at least two must vanish, if one is to vanish at all.

(iii) Suppose, then

$$f = 0, g = 0 \quad \text{but } h \neq 0$$

$$\text{Then } r = 0 \quad \forall \quad \lambda = c$$

And eliminating p, q
between (i) (ii) & (vi)

we get

$$(a-c)(b-c) = h^2.$$

(iv) If, however, $f = g = h = 0$.

Then no elimination is necessary
& the cone of revolution is obtained.

III The most important point about
cones shall be considered now.

Let by any transformation of
rectangular axes, origin remaining unchanged
the expression

$$u_2 - \lambda(x^2 + y^2 + z^2) = 0$$

$$\text{is changed into } u'_2 - \lambda(x'^2 + y'^2 + z'^2) = 0$$

Then if the 1st represents two planes, and will also do.

The conditions of λ must be the same.

i.e.

$$\begin{vmatrix} a-\lambda & g & h \\ g & b-\lambda & f \\ h & f & c-\lambda \end{vmatrix} = 0$$

&

$$\begin{vmatrix} a'-\lambda & g' & h' \\ g' & b'-\lambda & f' \\ h' & f' & c'-\lambda \end{vmatrix} = 0$$

must lead to the same values of λ .

Comparing the coefficients we get

$$a+b+c = a'+b'+c'. \quad (1)$$

$$\Sigma bc - \Sigma f^2 = \Sigma b'c' - \Sigma f'^2. \quad (2)$$

& $D = D'. \quad (3)$

These three are then the invariants.

IV To interpret what happens in the case of a cone if any of these invariants vanishes.

Lect. on 25th October 1921.

27th Oct. 1921.

The problem of finding the cylinders whose generators are parallel to

$$x/l = y/m = z/n$$

& for which a curve traced out is known to be

$$f(x, y, z) = 0$$

$$\phi(x, y, z) = 0$$

is solved in the same way as that of the cone.

Let x, y, z be a point on the surface: then $(x+lr, y+mr, z+nr)$ is any point on the generator & it must lie on the curve for some value of r .

$$\therefore f(x+lr, y+mr, z+nr) = 0$$

$$\phi(x+lr, y+mr, z+nr) = 0$$

The elimination of r between these gives the equation to the cylinder.

If however, instead of giving a curve it is given that the generators touch a certain surface say

$$F(x, y, z) = 0$$

then we can proceed just this way.

$$F(lr+x, mr+y, nr+z) = 0$$

And the condition of tangency is that two points should coincide;

And hence the algebraic condition of their being two equal roots for r gives the equation to the cylinder.

Central Conicoids

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1 \quad - \text{Ellipsoid}$$

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1 \quad - \text{Hyperboloid of one sheet}$$

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1 \quad - \text{of two sheets}$$

Properties of normals: -

We shall confine our attention only to the case of an ellipsoid. Other cases being obtained by simply changing the signs of b^2 or c^2 .

The normal at $P(x_1, y_1, z_1)$ is

$$\frac{x - x_1}{x_1/a^2} = \frac{y - y_1}{y_1/b^2} = \frac{z - z_1}{z_1/c^2} = pr.$$

where p = perpendicular from the origin on the tangent plane at P .

$$= \frac{1}{\sqrt{\sum x_1^2/a^4}}$$

In taking the positive sign for the radical we measure r positively when drawn outwards from the ellipsoid.

And any point on the ellipsoid - normal is thus

$$\left\{ \left(1 + \frac{rx_1}{a^2}\right)x_1, \left(1 + \frac{ry_1}{b^2}\right)y_1, \left(1 + \frac{rz_1}{c^2}\right)z_1 \right\}.$$

Now the lengths of the intercepts on the normals between the surface &

and the co-ordinate planes are

$$-\frac{a^2}{p}, -\frac{b^2}{p}, -\frac{c^2}{p} \text{ respectively.}$$

$$\left. \begin{aligned} PG_1 &= -\frac{a^2}{p} \\ PG_2 &= -\frac{b^2}{p} \\ PG_3 &= -\frac{c^2}{p} \end{aligned} \right\} \begin{array}{l} \text{The normal at } P \\ \text{meets the planes} \\ x=0, y=0, z=0 \\ \text{in } G_1, G_2, G_3 \\ \text{respectively.} \end{array}$$

\therefore we easily get,

$$G_2 G_3 : G_3 G_1 : G_1 G_2 = (b^2 - c^2) : (c^2 - a^2) : (a^2 - b^2).$$

Thus interpreted in words every normal possesses the property that its intercepts between the co-ordinate planes, taken two by two are in a constant ratio.

The converse is not true; For, this is only one condition. In order to determine whether a given str. line is normal to the surface or not, two conditions are necessary — since

there is a double infinity of normals.

Really speaking - the condition that we have obtained is that the ^{line} ~~normal~~ should be perpendicular to its conjugate line - of which the condition is

$$\sum a^2 l \lambda = 0$$

We proceed to prove that

$$\frac{G_2 G_3}{b^2 - c^2} = \frac{G_3 G_1}{c^2 - a^2} = \frac{G_1 G_2}{a^2 - b^2}$$

$$\neq \sum a^2 l \lambda = 0$$

are really identical.

For if $\frac{x - \alpha}{l} = \frac{y - \beta}{m} = \frac{z - \gamma}{n}$ be the ^a line meeting the co-ordinates planes in G_1, G_2, G_3 , - then

$$PG_1 = -\frac{\alpha}{l} \quad \forall c.$$

$$\begin{aligned} \therefore G_2 G_3 &= \frac{\gamma}{n} - \frac{\beta}{m} ; \forall c. \\ &= \frac{m\gamma - n\beta}{mn} = \frac{\lambda}{mn} \end{aligned}$$

$$\therefore \frac{\lambda}{mn(b^2 - c^2)} = \frac{\mu}{nl(c^2 - a^2)} = \frac{v}{lm(a^2 - b^2)}$$

$$\therefore \frac{a^2 l \lambda}{a^2(b^2 - c^2)} = \frac{b^2 m \mu}{b^2(c^2 - a^2)} \neq \frac{c^2 n v}{c^2(a^2 - b^2)}$$

$$= \frac{\sum a^2 l \lambda}{0}$$

$$\therefore \sum a^2 l \lambda = 0$$

Q.E.D.

In fact the condition

$$\sum a^2 l \lambda = 0 \text{ determines}$$

that ~~whether~~ the line is normal to
some confocal ellipsoid.

Examples for homework: —

(1.) Show that the normals from a fixed point to all the confocals lie on a cone of the second degree, which is of the type that it has three perpendicular generators.

(2.) Show that the condition $\sum a^2 l \lambda = 0$

is satisfied by a chord of the ellipsoid
if the normals at its extremities intersect.

Show also that such a chord is
the axis of one plane section of the
ellipsoid.

(3) Show that the locus of a point
such that the sum of the squares
on the six normals drawn from it to
the ellipsoid is constant $= k^2$
is a concentric coaxial conic
of the form,

$$A f^2 + B g^2 + C h^2 = \text{constant}.$$

Lecture 27th Oct. 1921

27th Oct. 1921.

"Conjugate diameters"

On the ellipsoid $\sum x^2/a^2 = 1$

we can take three points (x_r, y_r, z_r)

$r = 1, 2, 3$

such that $\sum \frac{x_r x_s}{a^2} = 0$

To treat, however, the theory in a rather different way: —

Transform the ellipsoid into the corresponding sphere by the following substitutions: —

$$\xi = \frac{x}{a}; \quad \eta = \frac{y}{b}; \quad \zeta = \frac{z}{c}$$

$$\text{Then } \xi^2 + \eta^2 + \zeta^2 = 1$$

Now the projection leaves all properties of ratios of lengths unaltered in going from the sphere to the ellipsoid & so on.

In the case of a sphere conjugate diameters are mutually perpendicular.

∴ If we choose three diameters so as to correspond to a left handed system, in a sphere — we shall preferably take it to be of unit radius, we must have all the relations of three mutually perpendicular lines.

$$(i) \quad \begin{vmatrix} \xi_1 & \eta_1 & \zeta_1 \\ \xi_2 & \eta_2 & \zeta_2 \\ \xi_3 & \eta_3 & \zeta_3 \end{vmatrix} = +1$$

(ii) each element = its minor

(iii) Sum of the squares of the elements of any row or any column = 1

(iv) ∇ Sum of the product of the corresponding elements of any two rows or column = 0

Hence we get,

$$\begin{vmatrix} \frac{x_1}{a} & , & \frac{y_1}{b} & , & \frac{z_1}{c} \\ \frac{x_2}{a} & , & \frac{y_2}{b} & , & \frac{z_2}{c} \\ \frac{x_3}{a} & , & \frac{y_3}{b} & , & \frac{z_3}{c} \end{vmatrix} \quad \begin{array}{l} \text{a determinant} \\ \text{which has the same} \\ \text{properties.} \end{array}$$

Thus

$$(1) \quad \Delta = +1$$

$$\therefore \begin{vmatrix} x_1 & y_1 & z_1 \\ x_2 & y_2 & z_2 \\ x_3 & y_3 & z_3 \end{vmatrix} = abc.$$

But the left hand side is the six times the volume of the tetrahedron whose vertex is at 0, the centre, & base the triangle $(x_r, y_r, z_r) \quad r=1, 2, 3$.
 $= 2$ the volume of the circumscribing
 \square piped

\therefore Volume of the circumscribing
the ellipsoid $= 8abc$.

$$(2) \quad \sum x_r^2 = a^2; \quad \sum y_r^2 = b^2; \quad \sum z_r^2 = c^2$$

$$\therefore x_1^2 + x_2^2 + x_3^2 = a^2 + b^2 + c^2.$$

$$(3) \quad \sum \frac{x_1 x_2}{a^2} + \frac{y_1 y_2}{b^2} + \frac{z_1 z_2}{c^2} = 0$$

& c.

P. T. O.

$$(4) \quad \frac{1}{p_r^2} = \frac{x_r^2}{a^4} + \frac{y_r^2}{b^4} + \frac{z_r^2}{c^4}$$

$$\therefore \frac{1}{p_1^2} + \frac{1}{p_2^2} + \frac{1}{p_3^2} = \left[\frac{\sum x_r^2}{a^2} + \frac{\sum y_r^2}{b^2} + \frac{\sum z_r^2}{c^2} \right]_{r=1}^{r=3}$$

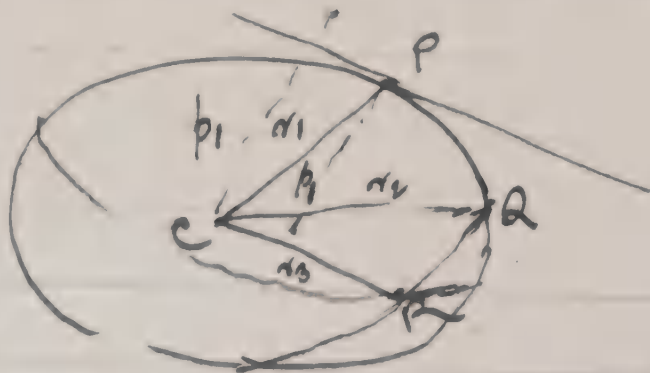
$$= \frac{1}{a^2} + \frac{1}{b^2} + \frac{1}{c^2}$$

$$\therefore \sum b^2 c^2 = \frac{a^2 b^2 c^2}{p_1^2} + \frac{a^2 b^2 c^2}{p_2^2} + \frac{a^2 b^2 c^2}{p_3^2}$$

Now since by (1) the tripe is of constant volume, we get

$$\therefore p_1 r_2 r_3 \sin \widehat{r_2 r_3} = abc$$

$$\therefore \sum r_2^2 r_3^2 \sin^2 \widehat{r_2 r_3} = \sum b^2 c^2$$



25th Dec 1927

$$\text{Area } CQR = \frac{1}{2} r_2 r_3 \sin \widehat{r_2 r_3}$$

$$\therefore \text{Vol. of } CPQR = \frac{1}{6} p_1 r_2 r_3 \sin \widehat{r_2 r_3} \dots \text{in same}$$

$$= \frac{1}{6} abc$$

When we take the hyperboloid of one sheet we can prove the properties of conjugate diameters by the same method. But an imaginary axis will have to be taken.

The locus of a point, the sum of the squares of whose normals from the ellipsoid $S \equiv \sum \frac{x^2}{a^2} - 1 = 0$, is constant ($=k^2$) is

Ex. 23 Bell
P. 129

$$6 \sum x^2 - 2 \sum \left\{ \frac{a^2 x^2 (b^2 + c^2 - 2ac^2)}{(a^2 - b^2)(c^2 - a^2)} \right\} + 2 \sum a^2 = k^2.$$

Proof:— let (f, g, h) be the point.

If the normal at any (x, y, z) viz

$$\frac{X-x}{\frac{x}{a^2}} = \frac{Y-y}{\frac{y}{b^2}} = \frac{Z-z}{\frac{z}{c^2}} = \lambda$$

passes through (f, g, h) ,

$$\frac{f-x}{\frac{x}{a^2}} = \quad = \quad = \lambda$$

$$\therefore f = x \left(1 + \frac{\lambda}{a^2} \right) ; \text{ \&c. }$$

$$\therefore x = \frac{a^2 f}{a^2 + \lambda} ; y = \frac{b^2 g}{b^2 + \lambda} ; z = \frac{c^2 h}{c^2 + \lambda}.$$

But (x, y, z) lies on $S = 0$

$$\therefore \sum \frac{a^2 f^2}{(a^2 + \lambda)^2} = 1.$$

This is a sextic in λ giving six values, corresponding to which there are six normals.

Solving the equation could be written

$$\begin{aligned}\phi(\lambda) &\equiv (\lambda + a^2)^2 (\lambda + b^2)^2 (\lambda + c^2)^2 \\ &\quad - a^2 f^2 (\lambda + b^2)^2 (\lambda + c^2)^2 \\ &\quad - b^2 g^2 (\lambda + c^2)^2 (\lambda + a^2)^2 \\ &\quad - c^2 h^2 (\lambda + a^2)^2 (\lambda + b^2)^2\end{aligned}$$

$$\equiv (\lambda - \lambda_1)(\lambda - \lambda_2) \dots (\lambda - \lambda_r) = 0$$

It is easy to see from this that

$$\frac{\phi'(\lambda)}{\phi(\lambda)} = \sum_i \frac{1}{\lambda - \lambda_i}$$

Now if (x_r, y_r, z_r) is the foot of a normal n_r

$$n_r^2 = (x_r - f)^2 + (y_r - g)^2 + (z_r - h)^2$$

But we have found that

$$x_r = \frac{a^2 f}{a^2 + \lambda_r}$$

$$\therefore x_r - f = \frac{-f \lambda_r}{a^2 + \lambda_r}$$

$$\therefore n_r^2 = \lambda_r^2 \left[\frac{f^2}{(a^2 + \lambda_r)^2} + \frac{g^2}{(b^2 + \lambda_r)^2} + \frac{h^2}{(c^2 + \lambda_r)^2} \right]$$

Adding $f^2 + g^2 + h^2$ & subtracting each from each term corresponding.

we get

$$n_r^2 = f^2 + g^2 + h^2 - \left[\sum \frac{(2a^2\lambda_r + a^4)f^2}{(a^2 + \lambda_r)^2} \right]$$

now the bracketed expression could be split up into parts thus

$$\sum \frac{(2a^2\lambda_r + a^4)f^2}{(a^2 + \lambda_r)^2} = \lambda_r \sum \frac{a^2 f^2}{(a^2 + \lambda_r)^2} + \sum \frac{a^2 f^2}{a^2 + \lambda_r}$$

$$\therefore \sum_1^6 n_r^2 = 6(f^2 + g^2 + h^2) - \sum_1^6 \lambda_r - \sum_1^6 \left[\sum \frac{a^2 f^2}{a^2 + \lambda} \right]$$

$$\left[\therefore \sum \frac{a^2 f^2}{(a^2 + \lambda)^2} = 1 \right]$$

It is easily seen, moreover that

$$-\sum \lambda_r = 2 \sum a^2$$

$$\therefore \sum_1^6 n_r^2 = 6 \sum f^2 + 2 \sum a^2 - \sum_1^6 \sum \frac{a^2 f^2}{a^2 + \lambda}$$

Thus the problem reduces to -
the evaluation of $\sum \sum \frac{a^2 f^2}{a^2 + \lambda}$

$$= \sum_1^6 \frac{a^2 f^2}{a^2 + \lambda_r} + \sum_1^6 \frac{b^2 g^2}{b^2 + \lambda} + \sum_1^6 \frac{c^2 h^2}{c^2 + \lambda}$$

$$\frac{f^2}{\lambda} + \frac{g^2}{\lambda} + \frac{h^2}{\lambda}$$

Now we know that

$$\frac{\phi'(\lambda)}{\phi(\lambda)} = \sum_{r=1}^6 \frac{1}{\lambda - \lambda_r}$$

$$\therefore - \frac{\phi'(-a^2)}{\phi(-a^2)} = \sum_{r=1}^6 \frac{1}{a^2 + \lambda_r}$$

$$\therefore \sum_{r=1}^6 \frac{a^2 f^2}{a^2 + \lambda_r} = - \frac{\phi'(-a^2)}{\phi(-a^2)} a^2 f^2$$

$$\text{Now } \phi(-a^2) \equiv -a^2 f^2 (b^2 - a^2)^2 (c^2 - a^2)^2$$

To find $\phi'(-a^2)$, we observe that in $\phi(\lambda)$ all the terms except one viz $-a^2 f^2 (\lambda + b^2)^2 (\lambda + c^2)^2$

contain $(a^2 + \lambda)^2$ as a factor.

$\therefore \phi'(\lambda)$, all these terms will contain $(a^2 + \lambda)$ as a factor.

\therefore We need consider only the term $-a^2 f^2 (\lambda + b^2)^2 (\lambda + c^2)^2$

Taking logarithmic differentiation

$$\begin{aligned} \lim_{\lambda \rightarrow -a^2} \frac{\phi'(\lambda)}{\phi(\lambda)} &= \frac{2}{\lambda + b^2} + \frac{2}{\lambda + c^2} \\ &= 2 \frac{1}{b^2 - a^2} + \frac{1}{c^2 - a^2} = \frac{2(b^2 + c^2 - 2a^2)}{(b^2 - a^2)(c^2 - a^2)} \end{aligned}$$

$$\sum_1^6 \frac{a^2 f^2}{a^2 + 1} = \frac{2a^2 f^2 (b^2 + c^2 - 2a^2)}{(a^2 - b^2)(c^2 - a^2)}.$$

Similarly with $\sum_1^6 \frac{b^2 g^2}{b^2 + 1} \times \sum_1^6 \frac{c^2 h^2}{c^2 + 1}.$

\therefore The locus of (f, g, h) is obtained finally in the form

$$6 \sum x^2 - 2 \sum \frac{a^2 x^2 (b^2 + c^2 - 2a^2)}{(a^2 - b^2)(c^2 - a^2)} + 2 \sum a^2 = k^2$$

Q.E.D.

Lec. on 29th Oct. 1921

29th Oct. 1921.

Plane sections of a Central Conicoid.

1. Let us suppose that the conicoid is referred to a point on it such that $z=0$ is the tangent plane at the origin. i.e. axis of z is the normal at the point.

$$ax^2 + by^2 + cz^2 + 2fyz + 2gx + 2hy + 2az = 0$$

All parallel sections of a conicoid are similar conics.

If we put $z = k$, the section determined is the same as its projn. on xy plane & is therefore

$$ax^2 + by^2 + 2hxy + 2fk + 2gkx + 2ck^2 + 2ak = 0$$

And these conics are all similar since they have the same terms of the second degree.

The statement is also true of similar & similarly situated conicoids. For the terms of the highest degree (2nd) are the same in all.

On point more. If we take the

section by parallel tangent plane the section is always two lines.

For putting $z=0$, which is the tangent plane we get

$$ax^2 + 2hxy + by^2 = 0$$

which in all cases represent two str. lines, real, imaginary or coincident.

This last fact enables us to determine whether a given section is an ellipse, hyperbola &c.

To take an illustrative example, Determine the nature of the section

$$\text{of } \frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$$

$$\text{by } lx + my + nz - p = 0$$

Now since parallel sections of similar & similarly situated conicoids are similar conics.

\therefore It is sufficient to examine the nature of the section of

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 0$$

$$\text{by } lx + my + nz = 0$$

eliminating z , we get

$$n^2 \left(\frac{x^2}{a^2} + \frac{y^2}{b^2} \right) = \frac{(lx + my)^2}{c^2}$$

$$\text{i.e. } x^2 \left(\frac{n^2}{a^2} - \frac{l^2}{c^2} \right) - 2 \frac{lmxy}{c^2} + y^2 \left(\frac{n^2}{b^2} - \frac{m^2}{c^2} \right) = 0$$

There are two sl. lines, & are
real & distinct, real & ~~coincident~~ coincident
or imaginary acc. as

$$\frac{l^2 m^2}{c^4} > = \text{ or } < \left(\frac{n^2}{a^2} - \frac{l^2}{c^2} \right) \left(\frac{n^2}{b^2} - \frac{m^2}{c^2} \right).$$

$$\text{i.e. acc. as } 0 > = \text{ or } < \frac{n^4}{a^2 b^2} - \frac{l^2 m^2}{b^2 c^2} - \frac{m^2 n^2}{a^2 c^2}$$

i.e. according as

$$a^2 l^2 + b^2 m^2 \gtrless c^2 n^2$$

It follows from this that the
original section also,

$$\text{of } \frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$$

$$\text{by } lx + my + nz = p$$

is an ellipse, ~~parabola~~, or hyperbola

rotation would acc. as

$$a^2 l^2 + b^2 m^2 \gtrless c^2 n^2$$

What is to be noted however in these last

two cases is this:-

The parabola may degrade into two parallel str lines if $p = 0$

For with $p = 0$ & the condition for parabola viz $a^2 l^2 + b^2 m^2 = c^2 n^2$, the plane is found to touch the cone which is asymptotic.

The hyperbola, in the last case may degrade into two str lines, if in particular $a^2 l + b^2 m^2 - c^2 n^2 = p^2$.

2°. To find the lengths of Axes of plane sections: —

Let the Conicoid be

$$S \equiv \frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} - 1 = 0$$

& the cutting plane

$$lx + my + nz = 0$$

Consider those radii of the ellipsoid which are of length r .

They satisfy the equation

$$\frac{d^2}{dr^2} \left(\frac{1}{a^2} x^2 + \frac{1}{b^2} y^2 + \frac{1}{c^2} z^2 \right) = 1$$

$$\therefore x^2 \left(\frac{1}{a^2} - \frac{1}{r^2} \right) + y^2 \left(\frac{1}{b^2} - \frac{1}{r^2} \right) + z^2 \left(\frac{1}{c^2} - \frac{1}{r^2} \right) = 0$$

will contain there.

The plane $lx + my + nz = 0$

will cut this cone in two lines of length r , which will coincide if & only if r is one of the semi-axes.

\therefore Therefore the condition of contact

is

$$\sum \frac{l^2}{\frac{1}{a^2} - \frac{1}{r^2}} = 0$$

Gives the values of r .

$$\text{i.e. } \sum \frac{a^2 l^2}{a^2 - r^2} = 0$$

$$\text{i.e. } \sum (b^2 - r^2)(c^2 - r^2) a^2 l^2 = 0$$

$$\text{i.e. } r^4 \sum a^2 l^2 - r^2 \sum a^2 (b^2 + c^2) l^2 + \sum b^2 c^2 a^2 l^2 = 0$$

\therefore If r_1 & r_2 be the semi axes.

$$r_1^2 + r_2^2 = \frac{\sum a^2 l^2 (b^2 + c^2)}{\sum a^2 l^2}$$

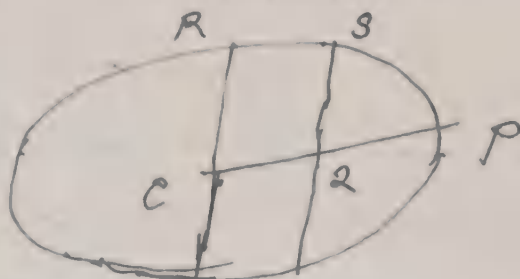
$$\& \ r_1^2 \cdot r_2^2 = \frac{a^2 b^2 c^2 \sum l^2}{\sum a^2 l^2}$$

— . . . —

3°.

Let us now obtain from this the axes of the section by the plane
 $lx + my + nz = p$.

Geometrical Solution: -



Let QS be an axis of the plane section
 $lx + my + nz - p = 0$

& CR that of the section be $lx + my + nz = p$

CQ being a diameter of the ellipsoid.

Then it is a well-known property,
of an ellipse that

$$QS^2 = CR^2 \left(1 - \frac{CQ^2}{CP^2}\right)$$

Eq. referred to conjugate axis is

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

i.e. $\frac{CQ^2}{CP^2} + \frac{QS^2}{CR^2} = 1$

But $\frac{CQ}{CP}$ = ratio of the perpendiculars
from C on the planes through
~~the~~ Q & P

$$= \frac{b}{\sqrt{\Sigma a^2 l^2}}$$

$$\therefore 1 - \frac{CQ^2}{CP^2} = 1 - \frac{b^2}{b_0^2} = 1 - \frac{b^2}{\Sigma a^2 l^2}$$

\therefore If R_1, R_2 be the semi-axes in
this section, we easily get from the
results in 2° that

$$\begin{aligned} R_1^2 + R_2^2 &= (r_1^2 + r_2^2) \left(1 - \frac{b^2}{b_0^2}\right) \\ &= \left(1 - \frac{b^2}{b_0^2}\right) \cdot \frac{\Sigma a^2 l^2 (b^2 + c^2)}{\Sigma a^2 l^2} \end{aligned}$$

$$\begin{aligned} \& R_1^2 \cdot R_2^2 &= r_1^2 \cdot r_2^2 \left(1 - \frac{b^2}{b_0^2}\right)^2 \\ &= \left(1 - \frac{b^2}{b_0^2}\right)^2 \cdot \frac{a^2 b^2 c^2 \Sigma l^2}{\Sigma a^2 l^2} \end{aligned}$$

Q.E.D.

P.T.O.


These results are equally valid for hyperboloids of one sheet or two sheets. The necessary changes of signs being made.

In some cases the results require interpretation. Because if the sections are hyperbolas, one of the two quantities r_1^2 & r_2^2 would be negative.

If the section is a parabola, to find the latus rectum of the parabola is a problem.

In this case $\sum a^2 h^2 = 0$

Though in this case, thus, both

Q. \times  still, we have the relation
 $r_1 \cdot r_2 = \infty$ ~~By A.M.~~
 $r_2^2 = r_1 L$ where L is the semi-latus rectum of the parabola.

Lect. on 18th Nov. 1921

1 Nov. 1921

If we change $\frac{1}{a^2}$ into a , $\frac{1}{b^2}$ into b
 &c. in the formulae obtained last time
 we get, the axes of the section of

$$ax^2 + by^2 + cz^2 = 1$$

$$lx + my + nz - p = 0$$

& we have

$$r_1^2 + r_2^2 = \frac{\sum \frac{l^2}{a} \left(\frac{1}{b} + \frac{1}{c} \right)}{\sum \frac{l^2}{a}} \left(1 - \frac{p^2}{\sum \frac{l^2}{a}} \right).$$

$$\& r_1^2 \cdot r_2^2 = \frac{\frac{1}{abc} \sum l^2}{\sum \frac{l^2}{a}} \left(1 - \frac{p^2}{\sum \frac{l^2}{a}} \right)^2$$

Now if the section be a parabola
 which happens when $\sum \frac{l^2}{a} = 0$,

we have

$$r_1^2 + r_2^2 = r_1^2 + L r_1 \quad \left(\text{as } r_2^2 \text{ ultimately} \right)$$

$$\& r_1^2 \cdot r_2^2 = L r_1^3$$

$$\therefore 1/L = \text{Lt. } \frac{(r_1^2 + r_2^2)^{3/2}}{r_1^2 r_2^2}$$

$$= \frac{\left\{ \sum \frac{l^2}{a} \left(\frac{1}{b} + \frac{1}{c} \right) \right\}^{3/2}}{\frac{1}{abc} \sum l^2} \cdot \frac{p^3}{p^4} \quad ?$$

Taking limit by putting
 $\sum \frac{l^2}{a} = 0$

$$\text{Now } \frac{l^2}{a} \left(\frac{1}{b} + \frac{1}{c} \right)$$

$$= \left(\frac{l^2}{a} + \frac{m^2}{b} + \frac{n^2}{c} \right) \left(\frac{1}{a} + \frac{1}{b} + \frac{1}{c} \right)$$

$$- \left(\frac{l^2}{a^2} + \frac{m^2}{b^2} + \frac{n^2}{c^2} \right)$$

$$= - \sum \frac{l^2}{a^2}$$

∴ The Latus rectum is given by

$$L \cdot \left\{ \sum \frac{l^2}{a^2} \right\}^{\frac{3}{2}} = \frac{p}{abc} \sum l^2.$$

The foregoing equation ought to be written with L, \pm .

If we take the plane such that p is +ve, & the surface be a hyperboloid of one sheet, abc is -ve & we must take negative sign with L .

If on the other hand, the surface be a hyperboloid of two sheets, abc is +ve, & we must take +ve sign with L .

To determine the axes of the section of

$$\frac{y^2}{L} + \frac{z^2}{L'} = 2x$$

by

$$lx + my + nz - p = 0$$

The axes are the same as those of the section of

$$\frac{y^2}{L} + \frac{z^2}{L'} = 2 \left(\frac{p}{l} - \frac{my + nz}{l} \right)$$

$$\text{by } lx + my + nz - p = 0$$

Now this is a cylinder with its axis parallel to Ox .

The equation can be written in the form

$$\left\{ \frac{y^2}{L} + 2 \frac{my}{l} + \frac{m^2}{l^2} L \right\} + \left\{ \frac{z^2}{L'} + 2 \frac{nz}{l} + \frac{n^2}{l^2} L' \right\} \\ = \frac{2p}{l} + \frac{m^2}{l^2} L + \frac{n^2}{l^2} L'$$

$$\text{i.e. } \left\{ \frac{y}{\sqrt{L}} + \frac{m}{l} \sqrt{L} \right\}^2 + \left\{ \frac{z}{\sqrt{L'}} + \frac{n}{l} \sqrt{L'} \right\}^2$$

$$\equiv \lambda, \text{ say.}$$

This cylinder is to be cut by the plane

$$lx + my + nz - p = 0$$

But parallel sections of the cylinder are all the same

Therefore we may merely take the cylinder transferred to a point on its axis, as origin, viz.

$$\frac{y^2}{\lambda L} + \frac{z^2}{\lambda L'} = 1$$

Cut by the plane $lx + my + nz = 0$

But this is exactly the same problem as that of the ellipsoid, where the axis along Ox is made ∞ .
i.e. $a^2 \rightarrow \infty$.

The quadratic in r^2 becomes

$$l^2 + \frac{\lambda L m^2}{\lambda L - r^2} + \frac{\lambda L' n^2}{\lambda L' - r^2} = 0$$

which reduces to the form,

$$l^2 r^4 - r^2 \lambda \{ (l^2 + m^2) L + (l^2 + n^2) L' \} + \lambda L L' (l^2 + m^2 + n^2) = 0$$

From which we get,

$$\begin{aligned} r_1^2 + r_2^2 &= \frac{L(l^2 + m^2) + L'(l^2 + n^2)}{l^2} \lambda \\ &= \frac{L(l^2 + m^2) + L'(l^2 + n^2)}{l^4} (2pl + Lm^2 + L'n^2). \end{aligned}$$

$$\text{Similarly } r_1^2 \cdot r_2^2 = \frac{LL'(l^2 + m^2 + n^2)}{l^6} (2pl + Lm^2 + L'n^2)^2.$$

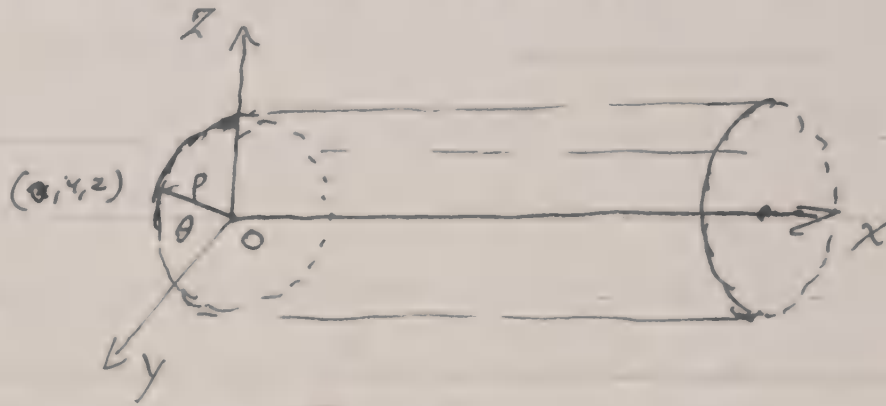
The case when $l = 0$,
i.e. when the plane $lx + my + nz - p = 0$
is parallel to the axis of the paraboloid,
the section will be parabola.

In order to find the latus
rectum of the parabola we use the
fact that all sections parallel to
the axis & parallel to one another
are equal parabolas, — of the same
latus rectum.

∴ We have merely to take
a parabolic section through the axis of
 x .

P.T.O.

At this stage it is best to use cylindrical Co-ordinates: —



$$y = \rho \cos \theta$$

$$z = \rho \sin \theta.$$

we put

$$\frac{y^2}{L} + \frac{z^2}{L'} = 2x$$

transformed into —

$$\rho^2 \left(\frac{\cos^2 \theta}{L} + \frac{\sin^2 \theta}{L'} \right) = 2x.$$

Now if the section be taken at an angle θ with the xy plane & the equation to the parabola of section is

$$\rho^2 = 2 \left(\frac{\cos^2 \theta}{L} + \frac{\sin^2 \theta}{L'} \right) x$$

Comparing this with

$$y^2 = 2lx$$

we put

~~The~~ Somic Latus

$$\text{The Latus Rectum} = \frac{C^2 \theta}{L} + \frac{S \sin^2 \theta}{L'}$$

Q.E.D.

"Circular Sections"

If in our previous investigations we make $r_1^2 = r_2^2$ the section in question will become a ~~sp~~ circle. ~~For~~ that, we shall get a condition of the form

$$(a-b)^2 + 4h^2 = 0 \quad \text{which is equivalent to two conditions } a=b \text{ \& } h=0$$

The following is a better way:-

If $S=0$ has one circular section, it has an infinity of them; for, parallel sections are similar. Let us attempt to find that one which passes through the origin - the centre of $S=0$

If r is the radius of the circle it will also lie upon the sphere.

$$\frac{x^2}{r^2} + \frac{y^2}{r^2} + \frac{z^2}{r^2} = 1$$

Now the cone through this circle with vertex at the origin is

$$\Sigma x^2 \left(\frac{1}{a^2} - \frac{1}{r^2} \right) = 0$$

The cone must degenerate into two planes

$$\text{i.e. } \Pi \left(\frac{1}{a^2} - \frac{1}{r^2} \right) = 0$$

$$\text{i.e. } r^2 = a^2, b^2, \text{ or } c^2.$$

$$\text{when } a^2 > b^2 > c^2$$

the value $r^2 = b^2$ alone gives a real plane

And the circular sections of the ellipsoids are given by the planes

$$x^2 \left(\frac{1}{b^2} - \frac{1}{a^2} \right) = z^2 \left(\frac{1}{c^2} - \frac{1}{b^2} \right).$$

And these are equally inclined to the axes.

$$\text{The form is } p^2 x^2 - q^2 y^2 = 0$$

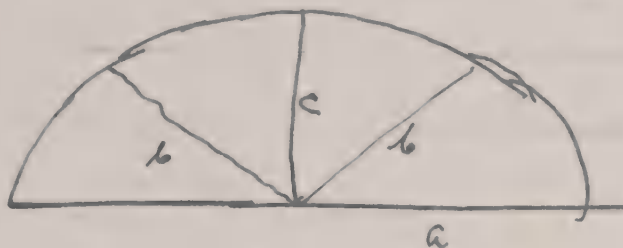
& hence

$$\left. \begin{aligned} px + qy + \alpha &= 0 \\ \vee \quad px - qy + \beta &= 0 \end{aligned} \right\}$$

form two systems of planes which give circular sections.

"Geometrical Consideration"

If b is intermediate between c & a



it is easy to see that it is possible to draw two radii each equal to b in the elliptic section.

Otherwise, a, c being the max. & min. radii vectors no radius whose length does not lie between these is possible.

Hence $r^2 = (\text{Intermediate axis})^2$
gives the real solution.

Just in the same way the problem of the circular sections of the two other conicoids can be treated.

P. T. O.

Lect. on 3rd Nov. 1921

3rd Nov. 1921

We have already seen that the tangent plane of a conicoid at any pt. cuts it in two real, or imaginary lines. It is evident that the st. lines will be real only in the case when the surface of the conicoid bends in two opposite directions. Such surfaces are called Anticlastic.

The only two cases of a real conicoid of this nature are the hyperboloid of one sheet, & the hyperbolic paraboloid.

There are of course st. lines on the cone & the cylinder, where of course the tangent plane meets the surface in two coincident lines.

To find the generators of

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$$

Now the principal Elliptic section

$$\text{is } \frac{x^2}{a^2} + \frac{y^2}{b^2} = 1 \quad \text{if } z = 0$$

And $(a \cos \alpha, b \sin \alpha, 0)$ is any point on it

The tangent plane at this point to the surface is

$$\frac{x a \cos \alpha}{a^2} + \frac{y b \sin \alpha}{b^2} = 1$$

$$\text{i.e. } \frac{x \cos \alpha}{a} + \frac{y \sin \alpha}{b} = \cos^2 \alpha + \sin^2 \alpha$$

$$\therefore \frac{\cos \alpha (x - a \cos \alpha)}{a} = - \frac{\sin \alpha (y - b \sin \alpha)}{b}$$

$$\therefore \frac{x - a \cos \alpha}{a \sin \alpha} = \frac{y - b \sin \alpha}{-b \cos \alpha}$$

If this plane cuts the surface in two lines, the equations to the lines must of the form

$$\frac{x - a \cos \alpha}{a \sin \alpha} = \frac{y - b \sin \alpha}{-b \cos \alpha} = \frac{z}{k}$$

which gives

$$\frac{x}{a} = \cos \alpha + \sin \alpha \frac{z}{k}$$

$$\frac{y}{b} = \sin \alpha - \cos \alpha \frac{z}{k}$$

Substituting these values in the equation of the surface,

$$1 + \frac{z^2}{k^2} = 1 + \frac{z^2}{a^2}$$

$\therefore k = \pm c$, if the lines are to lie on the surface.

We have thus found two sets of generators

$$\frac{x - a \cos \alpha}{a \sin \alpha} = \frac{y - b \sin \alpha}{-b \cos \alpha} = + \frac{z}{c}$$

$$\frac{x - a \cos \alpha}{a \sin \alpha} = \frac{y - b \sin \alpha}{-b \cos \alpha} = - \frac{z}{c}.$$

The first set pass in the direction of z increasing with α \nearrow .

The second pass in the direction of z decreasing with α \searrow .

It is clear that two generators of the same system cannot intersect while two generators of opposite systems do intersect.

Let us take now two generators of two systems each (α, β points)

They lie in the tangent planes at α, β which as we have seen are vertical.

\therefore This point of intersection lies vertically over the intersection of the tangents to the ellipse $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$ at the points α, β .

\therefore The co-ordinates of the point where the generators meet are

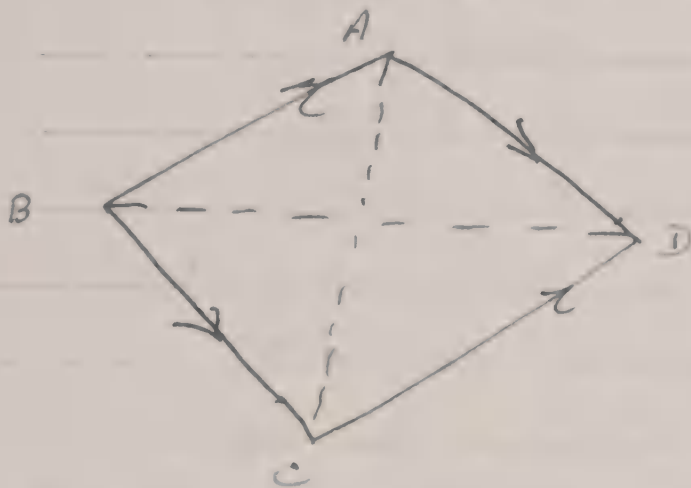
$$T \left(a \frac{\cos \frac{\alpha + \beta}{2}}{\cos \frac{\beta - \alpha}{2}}, b \frac{\sin \frac{\alpha + \beta}{2}}{\cos \frac{\beta - \alpha}{2}}, c \tan \frac{\alpha - \beta}{2} \right).$$

\therefore We see that any point on the hyperboloid is parametrically represented by the co-ordinates

$$\begin{aligned} x &= a \cos \theta \sec \phi \\ y &= b \sin \theta \sec \phi \\ z &= c \tan \phi. \end{aligned}$$

Let us take a Conicoid & draw on it four generators, two of each system.

We shall then get a skew quadrilateral



AB, CD belong to one system

BC, AD , , to the second system.

AC, BD do not lie on the surface but they are conjugate lines [For Proof:—

ACD is the tangent plane at D

ABC , , , , B

\therefore The tangent planes at B, D intersect in AC

$\therefore AC, BD$ are conjugate].

Now $ABCD$ is a tetrahedron, & if we take them as our planes of reference, the equations to the plane being
 $\alpha = 0; \beta = 0; \gamma = 0; \delta = 0$

The equations to the lines can easily be written down: —

$$AB \longrightarrow \delta = \gamma = 0$$

$$BC \longrightarrow \alpha = \beta = 0$$

$$CD \longrightarrow \beta = \alpha = 0$$

$$\vee DA \longrightarrow \beta = \gamma = 0$$

If we now take the generator quadric form, & write the condition that the four should lie on the surface, we get the equation of the surface

$$\alpha \gamma = m \cdot \beta \delta.$$

Modifying the constants

$$\alpha \gamma - \beta \delta = 0$$

\therefore we have got two systems of generators

$$\left. \begin{array}{l} \alpha - \lambda \beta = 0 \\ \lambda \gamma - \delta = 0 \end{array} \right\} \text{ One system}$$

$$\vee \left. \begin{array}{l} \alpha - \mu \delta = 0 \\ \mu \gamma - \beta = 0 \end{array} \right\} \text{ Second system.}$$

To prove that two generators of opposite systems intersect:-

From I

$$\frac{\alpha}{\lambda} = \beta \quad \text{or } \gamma = \frac{\delta}{\lambda}$$

From II

$$\frac{\alpha}{\mu} = \delta \quad \gamma = \frac{\beta}{\mu}$$

$$\therefore \frac{\alpha}{\mu\lambda} = \frac{\beta}{\mu} = \frac{\gamma}{1} = \frac{\delta}{\lambda}$$

which is the point of intersection

This is the parametric representation of the surface.

$$\text{or } \lambda = \text{constant}$$

$$\text{or } \mu = \text{constant}$$

are two systems of generators.

// In the case of the hyperbolic paraboloid which is of the form

$$\frac{y^2}{b} - \frac{z^2}{c} = 2x$$

$$\text{or } \left(\frac{y}{\sqrt{b}} - \frac{z}{\sqrt{c}}\right)\left(\frac{y}{\sqrt{b}} + \frac{z}{\sqrt{c}}\right) = 2x$$

We see that the equation is in the form

$$2\gamma = \beta$$

The δ plane is at infinity.

The two systems of generators in this case

are

$$\left. \begin{array}{l} \alpha = \lambda \beta \\ \lambda \gamma = 1 \end{array} \right\} \quad - - \quad \text{I system}$$

$$\left. \begin{array}{l} \alpha = \mu \\ \mu \gamma = \beta \end{array} \right\} \quad - \cdot \quad \text{II system.}$$

Lect. on 5th Nov. 1921

5th Nov. 1921.

The theory of generators admits of purely algebraic treatment thus: —

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$$

$$\therefore \left(\frac{x}{a} - \frac{z}{c} \right) \left(\frac{x}{a} + \frac{z}{c} \right) = \left(1 - \frac{y}{b} \right) \left(1 + \frac{y}{b} \right)$$

$$\therefore \left. \begin{aligned} \frac{x}{a} - \frac{z}{c} &= \lambda \left(1 - \frac{y}{b} \right) \\ \lambda \left(\frac{x}{a} + \frac{z}{c} \right) &= \left(1 + \frac{y}{b} \right) \end{aligned} \right\} \quad \text{I}$$

$$\left. \begin{aligned} \frac{x}{a} - \frac{z}{c} &= \mu \left(1 + \frac{y}{b} \right) \\ \mu \left(\frac{x}{a} + \frac{z}{c} \right) &= \left(1 - \frac{y}{b} \right) \end{aligned} \right\} \quad \text{II}$$

Thus I & II give two systems of generators of the hyperboloid.

Solving we get

$$\frac{\frac{x}{a} - \frac{z}{c}}{\lambda \mu} = \frac{1 - \frac{y}{b}}{\mu} = \frac{\frac{x}{a} + \frac{z}{c}}{1} = \frac{1 + \frac{y}{b}}{\lambda}$$

$$\frac{1}{2} \text{ each} = \frac{\frac{x}{a}}{1 + \lambda \mu} = \frac{\frac{y}{b}}{\lambda - \mu} = \frac{\frac{z}{c}}{1 - \lambda \mu} = \frac{-1}{\lambda + \mu}$$

$$\therefore x = a \frac{1 + \lambda \mu}{\lambda + \mu}$$

$$y = b \frac{(\lambda - \mu)}{\lambda + \mu}$$

$$\& z = c \frac{1 - \lambda \mu}{\lambda + \mu}.$$

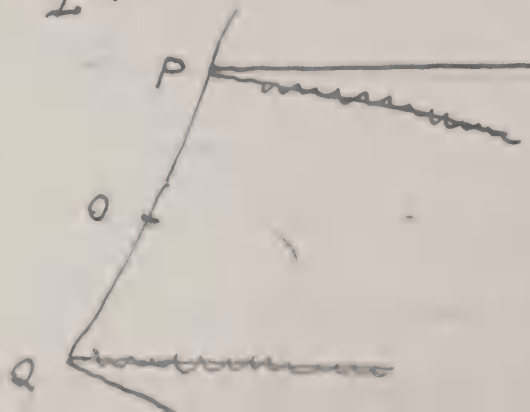
This is the parametric representation of the surface. Of course

$\lambda = \text{constant}$
 $\& \mu = \text{constant}$ } give two sets of generators.

When $\lambda = -\mu$, we get two generators, belonging to two systems each to each, which are parallel to one another. Because the point of intersection goes to infinity.

We give below various methods of attacking the problems on generators

I.



Through P & Q any two points
on the surface

Draw two pairs of parallel generators
Obviously two belong to one system, &
the other two respectively parallel through
the points belong to another system.

For the sake of clearness we have
indicated in figure the generators of the two
same systems differently.

Join PQ , & through O the
mid point of PQ take lines parallel
to the generators.

We have now oblique axes through
 O the centre of the Surface.

The equation of the Surface
now reduces to the form

$$z^2 + 2hxy = c^2$$

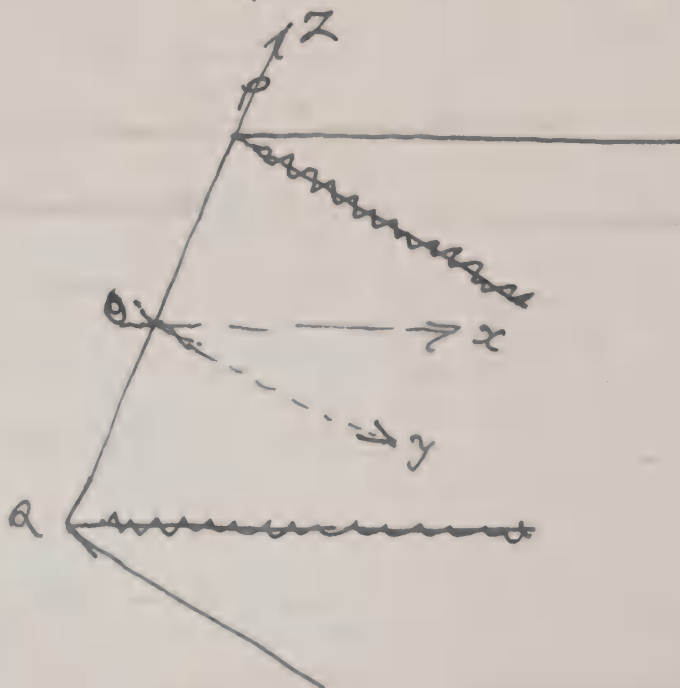
I

Through P any point on the surface
take two generators one of each system.

Join PO , where O is the centre of
the surface, & produce it to meet it again in Q
Then $OP = OQ$ - -

Now, the plane through P , passing
through the generators is a tangent plane at P

Similarly the tangent plane at Q
cuts the surface in two generators which
are respectively parallel to the first pair.



Taking now the axis of z along PQ and, lines through O , parallel to these generators as axes of x & y , the equation of the surface reduces to the form

$$z^2 + 2hxy = c^2$$

which can be written in the form

$$2hxy = (c-z)(c+z)$$

\therefore The two systems of generators are given by

$$\left. \begin{aligned} x &= \lambda(c-z) \\ 2h\lambda y &= c+z \end{aligned} \right\} \text{I}$$

$$\left. \begin{aligned} x &= \mu(c+z) \\ 2h\mu y &= (c-z) \end{aligned} \right\} \text{II}$$

This system of Axes can be applied in the following example:—

• Show that if two generators of opposite system be taken, & points on P, Q - them are taken such that the generators through them are parallel, then PQ

touches a hyperbola of which the two first generators are asymptotes.

Show also that this hyperbola is the conjugate one to the parallel central section of the hyperboloid.

// If a, b, c, d be four generators of one system, & p a generator of the second system, which cuts these four, we have then got four planes viz (p, a) (p, b) (p, c) (p, d) .

Now any other generator of the opposite system, say g were to intersect, like p , a, b, c, d , it will cut these in points where it passes across the four planes stated above.

\therefore The anharmonic ratio of the four points is constant.

Stated in another way we have:—

If we take two fixed generators of one system.

Then the generators of the other system cut these two in points which have projective property. \therefore

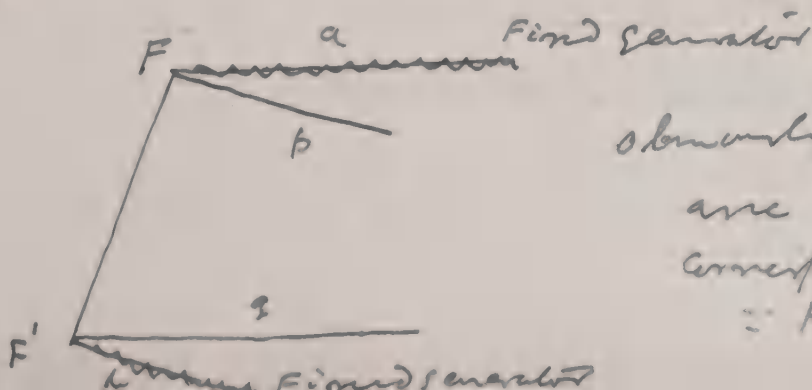
[\therefore Cf.:- the following propositions in Askwith's Pure Geometry:-

1. Two ranges $ABCDE$ - $A'B'C'D'$ - are said to be homographic, when a cross ratio of any four points of the one is equal to the corresponding cross ratio of the four corresponding points of the other.

And further

2. Two homographic pencils are mutually projective].

If F & F' are points the two generators, corresponding to α on the other $FP \cdot F'P' = \text{constant}$.

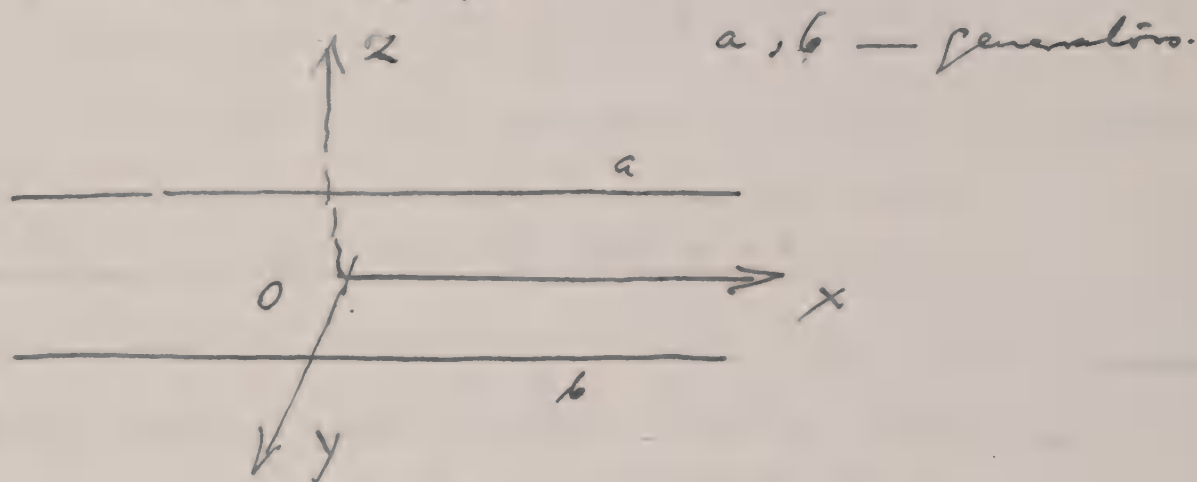


obviously F & F'
are the points
corresponding to α
 $\therefore b \parallel c$ & $g \parallel a$.

II.

Choose two parallel generators, one of each system of course.

Let the plane determined by these be taken as the xy plane



Let $2p = \text{shortest distance } (a, b)$.

If we take the equation to the surface in the form

$$ax^2 + y^2 + cz^2 + 2hxy + 2gzx + 2fyz = C$$

This must reduce to $y^2 = p^2$

when $z = 0$

$$\therefore a = b = 0 \quad \vee \quad C = p^2$$

\therefore The equation becomes

$$y^2 + cz^2 + 2fyz + 2gzx = p^2$$

$$\therefore z(2gx + 2fy + cz) = (p-y)(p+y).$$

And the two systems of generators
can be taken as

$$\left. \begin{aligned} z &= \lambda(p-y) \\ \lambda(2gx + 2fy + cz) &= p+y \end{aligned} \right\} \text{I}$$

$$\left. \begin{aligned} z &= \mu(p+y) \\ \mu(2gx + 2fy + cz) &= p-y \end{aligned} \right\} \text{--- II.}$$

Example:- Show that, along a generator, the normal to the surface turns round, as we pass along the generator in such a way that the positions at which they are at rt. angles form an involution with a constant ² negative of involution.

Determine the co-ordinates of the centre of the involution, & interpret the value of the constant in terms of the constants of the hyperboloid.

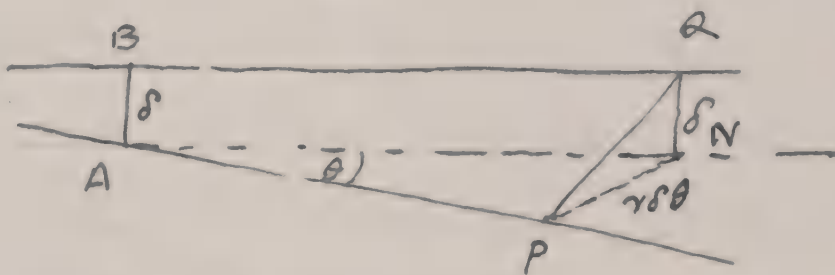
Lect on 8th Nov. 1921

8th Nov. 1921

It is easy to see that the ^{is} tangent plane at the point, which is the centre of involution, passes through the generator which contains the range in involution.

The locus of the centres of involution is called the Line of Striction.

"Line of Striction on any ruled surface" — in which no two consecutive generators intersect.



Let AP be a generator & BQ the consecutive one

It is supposed that $\lim_{\theta \rightarrow 0} \frac{\delta}{\theta}$ is not zero but is finite limit say ω .

Consider the tangent plane at P

It must contain generator AP . And to fix it consider the other tangent line $\perp AP$, &

which must cut BQ in say Q .

Then if $AP = r$; $PQ = r \sin \theta$; $QX = p$

The normal to the surface perpendicular to the generator PQ , must make with the ultimate direction of AB an angle

$$\tan^{-1} \left[\text{lt. } \frac{p}{r \sin \theta} \right]$$

$$\text{i.e. } \tan^{-1} \frac{w}{r}.$$

At the point A , normal $\perp AB$

At infinity normal is $\parallel AB$

In order that the normals should be at rt angles, we must have the products of their slopes $= -1$

$$\text{i.e. } \frac{w}{r} \cdot \frac{w}{r'} = -1$$

$$\therefore r r' = -w^2.$$

which shows that the points are in involution, & A is the centre of involution.

Moreover, the constant of involution is $-ve$.

If we ~~find~~ want to find the line of striction, we proceed thus:—

In the general case

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$$

There are two branches of the line—

We have seen that the two sets of generators are given by

$$\frac{x - a \cos \alpha}{a \sin \alpha} = \frac{y - b \sin \alpha}{-b \cos \alpha} = \frac{z}{\pm c}$$

Any point on a generator of the 1st system, (when +ve sign is taken) is given as

$$\left\{ a \left(\cos \alpha + \sin \alpha \frac{z}{c} \right), b \left(\sin \alpha - \cos \alpha \frac{z}{c} \right), \frac{z}{c} \right\}.$$

And the direction cosines of the normal at this point are proportional to

$$\frac{1}{a} \left(\cos \alpha + \sin \alpha \frac{z}{c} \right), \frac{1}{b} \left(\sin \alpha - \cos \alpha \frac{z}{c} \right), -\frac{z}{c^2}.$$

Thus if z_1, z_2 are the two points-normals at which are \perp each other we get

$$\begin{aligned} & \frac{1}{a^2} \left(\cos \alpha + \sin \alpha \frac{z_1}{c} \right) \left(\cos \alpha + \sin \alpha \frac{z_2}{c} \right) \\ & + \frac{1}{b^2} \left(\sin \alpha - \cos \alpha \frac{z_1}{c} \right) \left(\sin \alpha - \cos \alpha \frac{z_2}{c} \right) + \frac{z_1 z_2}{c^4} = 0 \quad \text{I} \end{aligned}$$

Now this can be written in the form

$$L z_1 z_2 + M (z_1 + z_2) + N = 0$$

$$\text{or } \left(z_1 + \frac{M}{L} \right) \left(z_2 + \frac{M}{L} \right) = \frac{M^2 - NL}{L^2}$$

Thus we find the centre of the involution is at the point

$$z = -\frac{M}{L}.$$

To simplify we see that I can be written in the form

$$z_1 z_2 \left[\frac{1}{c^4} + \frac{1}{c^2} \left(\frac{\sin^2 \alpha}{a^2} + \frac{\cos^2 \alpha}{b^2} \right) \right]$$

$$+ (z_1 + z_2) \left[\frac{\sin \alpha \cos \alpha}{c} \left(\frac{1}{a^2} - \frac{1}{b^2} \right) \right] + \frac{\cos^2 \alpha}{a^2} + \frac{\sin^2 \alpha}{b^2}$$

$$\therefore -\frac{M}{L} = \frac{\left(\frac{1}{b^2} - \frac{1}{a^2} \right) \frac{\sin \alpha \cos \alpha}{c}}{\frac{1}{c^4} + \frac{1}{c^2} \left(\frac{\sin^2 \alpha}{a^2} + \frac{\cos^2 \alpha}{b^2} \right)}$$

$$= \frac{c \sin \alpha \cos \alpha \left(\frac{1}{b^2} - \frac{1}{a^2} \right)}{\frac{1}{c^2} + \frac{\sin^2 \alpha}{a^2} + \frac{\cos^2 \alpha}{b^2}}$$

$$= \frac{c \sin \alpha \cos \alpha \left(\frac{1}{b^2} - \frac{1}{a^2} \right)}{\sin^2 \alpha \left(\frac{1}{a^2} + \frac{1}{c^2} \right) + \cos^2 \alpha \left(\frac{1}{b^2} + \frac{1}{c^2} \right)}$$

$$= \frac{c \sin \alpha \cos \alpha (B - A)}{A \sin^2 \alpha + B \cos^2 \alpha}$$

$$\text{where } A = \frac{1}{a^2} + \frac{1}{c^2}$$

$$\text{and } B = \frac{1}{b^2} + \frac{1}{c^2}$$

Of course the x & y coordinates—
are obtained

$$\text{from } x = a (\cos \alpha + \sin \alpha \frac{z}{c})$$

$$\text{ & } y = b (\sin \alpha - \cos \alpha \frac{z}{c}).$$

The result is a Curve of which
the coordinates are given in a
parameter α

$$\left. \begin{aligned} x &= f_1(\alpha) \\ y &= f_2(\alpha) \\ z &= f_3(\alpha) \end{aligned} \right\}.$$

Putting $t = \tan \frac{\alpha}{2}$, we easily see
that the branch is of the fourth
degree.

The other branch corresponding to
the second set of generators is
given by changing c into $-c$

And hence it is simply the
reflection of the first branch in the
principal.

Examples for homework: -

(1) If on any two fixed lines sets of points are taken which are mutually projective, then the line joining corresponding points generates a hyperboloid.

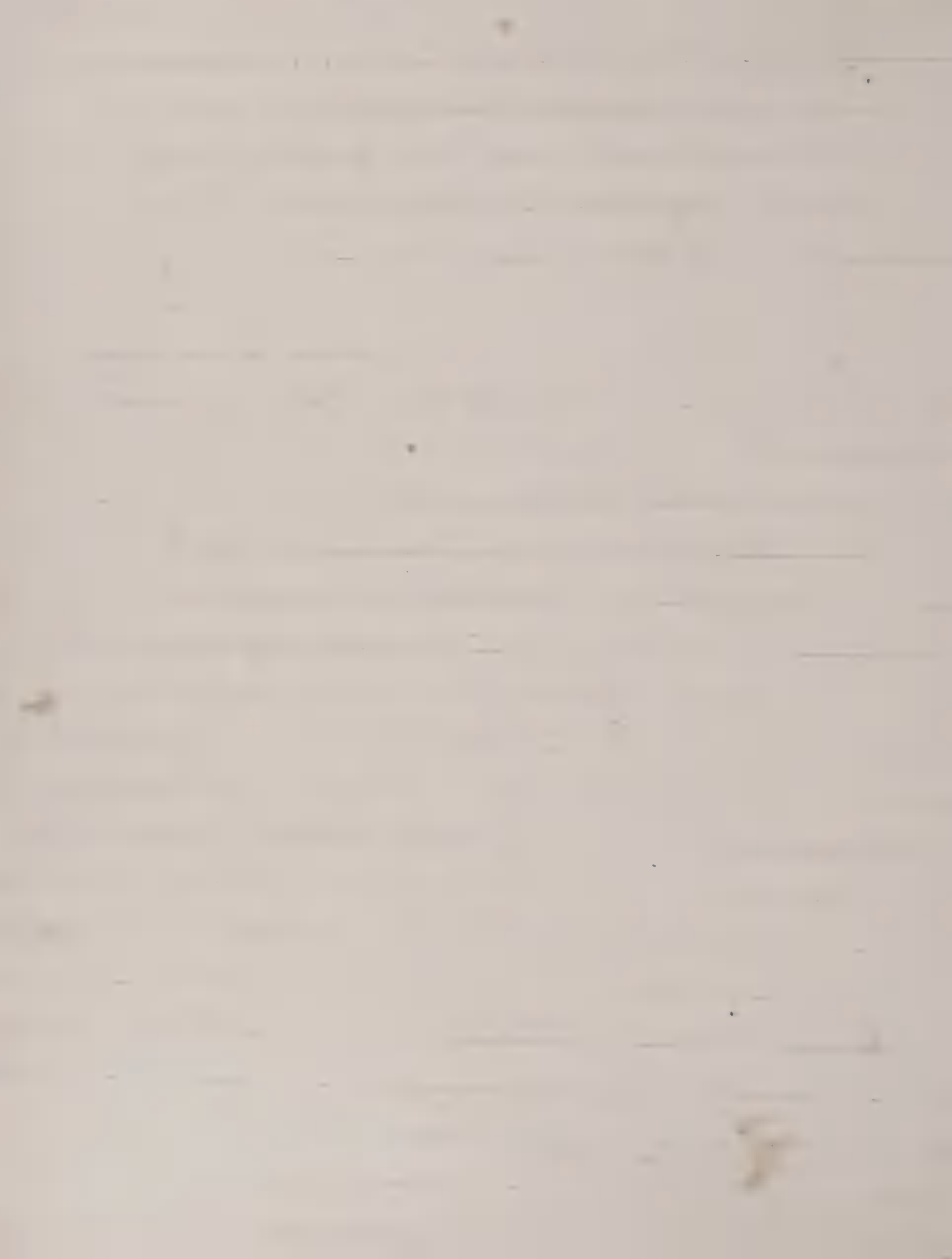
(2) If three generators all parallel to the same plane be taken, show that the family of lines which intersects these three generate a hyperbolic paraboloid.

If a line meets three generators of the other system in P, Q, R
 $PQ/PR = \text{Constant}.$

(3) To an eye situated outside a hyperboloid of one sheet, every generating line will appear to lie on another.

If it is placed on the point (f, g, h)
Prove that the points on the surface the generating lines through which appear to be perpendicular will lie in the plane

$$(a+b+c)(afx + bgy + chz - 1) = 2(a^2fx + b^2gy + c^2hz).$$



Lect on 10th nov. 1921

15th nov. 1921

"Confocal Conicoids"

- 1^o. We start with the analytical definition of a system of confocals viz.

$$\sum \frac{x^2}{a^2 + \lambda} = 1$$

- 2^o Through any point there pass three confocals. For if x, y, z be the point

$$\Pi (a^2 + \lambda) - \sum x^2 (b^2 + \lambda)(c^2 + \lambda) = 0$$

$$\equiv (\lambda - \lambda_1)(\lambda - \lambda_2)(\lambda - \lambda_3) = 0$$

This equation gives three values of λ .

$$\text{Putting up } \lambda = -a^2, -b^2, -c^2$$

the co-ordinates of the points are obtained, as

$$x^2 = \frac{(a^2 + \lambda_1)(a^2 + \lambda_2)(a^2 + \lambda_3)}{(a^2 - b^2)(a^2 - c^2)}$$

$$y^2 = \frac{(b^2 + \lambda_1)(b^2 + \lambda_2)(b^2 + \lambda_3)}{(b^2 - c^2)(b^2 - a^2)}$$

$$z^2 = \frac{(c^2 + \lambda_1)(c^2 + \lambda_2)(c^2 + \lambda_3)}{(c^2 - a^2)(c^2 - b^2)}$$

Also from the original, from the sum of the roots we get

$$x^2 + y^2 + z^2 = (a^2 + b^2 + c^2) + (\lambda_1 + \lambda_2 + \lambda_3)$$

Thus the co-ordinates are expressed in terms of the semi-diameters of the confocals.

3°. At P let the two normals to the two confocals with the first, be drawn. Then they must lie in a tangent plane at P to the original Conicoid. For, the three conicoids which are confocal with each other cut orthogonally; & hence the normals are mutually perpendicular at their common point of intersection.

If $P(x, y, z)$ be the point & a_2, a_3 the semi-diameters of the other two Conicoids, the direction cosines of normals are

$$\frac{p_2 x}{a_2^2}, \frac{p_2 y}{b_2^2}, \frac{p_2 z}{c_2^2}$$

and

$$\frac{p_3 x}{a_3^2}, \frac{p_3 y}{b_3^2}, \frac{p_3 z}{c_3^2}.$$

Now these two directions are mutually perpendicular.

$\therefore \sum \frac{x^2}{a_2^2 a_3^2} = 0$ ~~sp~~ leads to the condition of conjugacy of the two lines. For, —

If the lines are to be conjugate
the necessary and ~~77~~ sufficient condition
is in the present case

$$\sum \frac{x^2}{a_1^2 a_2^2 a_3^2} = 0$$

This is immediately obtained by
the fact

$$\sum \frac{x^2}{a_1^2 a_2^2} = 0 \quad \vee \quad \sum \frac{x^2}{a_1^2 a_3^2} = 0$$

Subtracting we get

$$\sum \frac{x^2 (a_3^2 - a_2^2)}{a_1^2 a_2^2 a_3^2} = 0$$

$$\text{i.e.} \quad \sum \frac{x^2}{a_1^2 a_2^2 a_3^2} = 0$$

$$\text{Since } a_3^2 - a_2^2 = b_3^2 - b_2^2 = c_3^2 - c_2^2.$$

Thus the normals to the two confocals
at the common point of intersection with the
first, are conjugate, at right angles
to each other, and lie in a tangent plane
to the 1st at that point.

It follows, therefore, that the
central parallel section has its diameters,
which are parallel to these two normals,
both conjugate & at right angles.

They are therefore its Principal Axes.

4° To find the lengths of these axes:-

We know if r is the length & l, m, n the direction cosines.

$$\frac{1}{r^2} = \frac{l^2}{a_1^2} + \frac{m^2}{b_1^2} + \frac{n^2}{c_1^2}$$

∴ The diameter parallel to the normal to the a_2 -surface is

$$\frac{1}{r^2} = \frac{k_2^2 x^2}{a_1^2 a_2^4} + \frac{k_2^2 y^2}{b_1^2 b_2^4} + \frac{k_2^2 z^2}{c_1^2 c_2^4}$$

$$\text{but } \frac{1}{k_2^2} = \sum \frac{x^2}{a_2^4}$$

$$\& \sum \frac{x^2}{a_1^2 a_2^2} = 0$$

$$\therefore \frac{1}{k_2^2} = \sum \frac{x^2 (a_1^2 - a_2^2)}{a_1^2 a_2^4}$$

$$\therefore \frac{1}{a_1^2 - a_2^2} = \sum \frac{k_2^2 x^2}{a_1^2 a_2^4}$$

which shows that

$$r^2 = a_1^2 - a_2^2$$

Similarly the other semi-axis $= a_1^2 - a_3^2$.
This is a solution in another form of the problem of finding the lengths of a section of a conicoid.

5° As a corollary to the above ~~the~~ result, we deduce that

$$p_1^2 = \frac{a_1^2 b_1^2 c_1^2}{(a_1^2 - a_2^2)(a_1^2 - a_3^2)}$$

$$p_2^2 = \frac{a_2^2 b_2^2 c_2^2}{(a_2^2 - a_1^2)(a_2^2 - a_3^2)}$$

$$p_3^2 = \frac{a_3^2 b_3^2 c_3^2}{(a_3^2 - a_1^2)(a_3^2 - a_2^2)}$$

Corollary II:— Let us suppose that the conicoid a_1 is cut by the conicoid a_2 . Then for every point on the curve of intersection a_1, a_2 are the same though of course a_3 is different.

$$\therefore p_1^2 (a_1^2 - a_3^2) = \frac{a_1^2 b_1^2 c_1^2}{a_1^2 - a_2^2} = \text{Constant.}$$

but $a_1^2 - a_3^2 =$ the sq. on the semi-diameter parallel to the a_3 -normal - i.e. parallel to the \perp tangent to the curve of intersection of (a_1, a_2) .

The result is often stated in the form

$p^2 \delta^2 = \text{Constant}$, δ being the diameter parallel to the tangent plane & p the perpendicular

on the tangent plane.

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In general suppose we have to find the condition that the lines

$$\frac{x-\alpha}{l} = \frac{y-\beta}{m} = \frac{z-\gamma}{n} \quad (i)$$

$$+ \frac{x-\alpha'}{l'} = \frac{y-\beta'}{m'} = \frac{z-\gamma'}{n'} \quad (ii)$$

should be conjugate with respect to the conicoid

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$

The polar plane of any point $(\alpha + l\gamma, \beta + m\gamma, \gamma + n\gamma)$ on (i) with respect to the conicoid $\sum \frac{x^2}{a^2} = 1$ is,

$$\sum \frac{x(\alpha + l\gamma)}{a^2} = 1$$

$$\text{i.e.} \quad \sum \frac{x\alpha}{a^2} - 1 + \gamma \sum \frac{l x}{a^2} = 0$$

& this evidently passes for all values of γ through the line

$$\begin{cases} \sum \frac{x\alpha}{a^2} = 1 \\ \sum \frac{l x}{a^2} = 0 \end{cases} \quad \text{(iii)} \quad \text{And this must be identical with (ii)}$$

For this point $(\alpha', \beta', \gamma')$ must satisfy the two planes in (iii), & the $(l'm'n')$ direction is \perp to normals to both.

$$\therefore \text{We must have } \begin{cases} \sum \frac{x\alpha'}{a^2} = 1 \\ \sum \frac{l\alpha'}{a^2} = 0 \\ \sum \frac{l'\alpha'}{a^2} = 0 \end{cases} \quad \text{4 Conditions.} \quad \text{Also } \sum \frac{l'l'}{a^2} = 0$$

All these conditions are satisfied in the present case considered.

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6° Any plane touches a confocal of the system, & the normal at the point of contact is the locus of poles of the plane with respect to all the confocals.

Proof:—

If $lx + my + nz - p = 0$ were to touch a member of

$$\Sigma \frac{x^2}{a^2 + \lambda} = 1$$

$$\text{then } \Sigma (a^2 + \lambda) l^2 - p^2 = 0$$

∴ the λ is given by

$$\lambda = p^2 - \Sigma a^2 l^2 = \lambda_1 \text{ say.}$$

Calling this particular confocal touched by the plane by ' λ_1 -confocal'

The pole of this plane with respect to any conic is

$$(x, y, z) = \left\{ \frac{(a^2 + \lambda) l}{p}, \frac{(b^2 + \lambda) m}{p}, \frac{(c^2 + \lambda) n}{p} \right\}$$

and this becomes the point of contact if $\lambda = \lambda_1$.

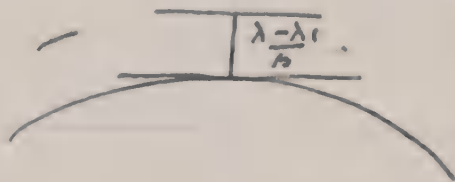
$$\text{Now } x = \frac{(a^2 + \lambda) l}{p} = \frac{(a^2 + \lambda_1) l}{p} - \frac{(\lambda_1 - \lambda) l}{p}$$

$$y = \frac{(b^2 + \lambda) m}{p} = \frac{(b^2 + \lambda_1) m}{p} - \frac{(\lambda_1 - \lambda) m}{p}$$

Showing that as λ varies, the point (x, y, z) runs along a str. line passing through the first point (of contact), and being at rt. angles to the plane.

\therefore The normal at the point is the locus. Moreover.

$\frac{\lambda - \lambda_1}{b}$ is the distance from a pole to the point of contact.



7°. The axes of the enveloping cone drawn from a point to one of the confocals are the normals to the three confocals that pass through the point.

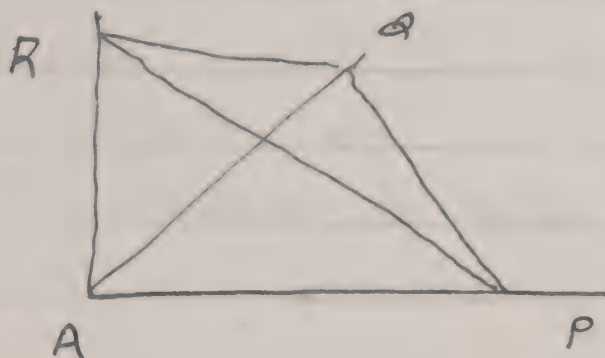
And the equation of the cone referred to these axes is

$$\frac{x^2}{\lambda_1} + \frac{y^2}{\lambda_2} + \frac{z^2}{\lambda_3} = 0$$

where $\lambda_1 = a^2 - a_1^2$; $\lambda_2 = a^2 - a_2^2$; $\lambda_3 = a^2 - a_3^2$.

where a is the semi-axis of the one which is touched by the cone; & a, a_2, a_3 being those of the three confocals through the point.

Proof:- Let A be the vertex of the cone; and let the three normals to the three confocals cut the plane of contact of the cone in P, Q, R .



We know from the preceding proposition that the lengths are

$$AP = \lambda_1 / p_1$$

$$AQ = \lambda_2 / p_2$$

$$AR = \lambda_3 / p_3$$

[Because, the line AP is the locus of the poles of the plane AQR ... &c.]

P is the pole of Plane AQR with respect to the special confocal touched by the cone.

Similarly Q & R .

It follows that PQR must be a self conjugate triangle with regard to the

-the conic in which the plane of contact intersects the confocal & the enveloping cone.

$\therefore AP, AQ, AR$ are the conjugate lines of the cone.

Moreover, they are mutually perpendicular

\therefore They are the Principal axes of the cone.

~~The~~ The equation of the cone referred to them must be of the form

$$Ax^2 + By^2 + Cz^2 = 0.$$

The line from A to the common centre of all the Confocals is conjugate to the conic of contact

Again the coordinates of the centre of the conicoid, referred to these axes are (p_1, p_2, p_3)

\therefore The equation to the polar plane is

$$Axp_1 + By p_2 + Cz p_3 = 0.$$

But this must be parallel to the plane PQR , which is, as referred to the new axes

$$\sum \frac{x}{N/p_1} = 1$$

The parallelism of these two planes gives

$$A/\lambda_1^{-1} = B/\lambda_2^{-1} = C/\lambda_3^{-1}$$

\therefore The equation to the cone becomes

$$x^2/\lambda_1 + y^2/\lambda_2 + z^2/\lambda_3 = 0$$

or, in other words

$$\sum x^2/(a^2 - a_i^2) = 0$$

If we vary a we see that the different enveloping cones from the point $(a_1, -a_2, -a_3)$ are confocal cones because we have merely to add a constant σ to a^2 .

8° Any S.t. line touches two of the Confocals: and the two corresponding tangent planes are at right angles to each other.

Proof: — Take any point of the line, & let its elliptic co-ordinates be (a, a_2, a_3) . And let (l, m, n) be the direction cosines of the line as referred to the three normals at the point.

Then if the line touches the
'a'-confocal, it must lie on the cone

$$\frac{x^2}{a^2 - a_1^2} + \frac{y^2}{a^2 - a_2^2} + \frac{z^2}{a^2 - a_3^2} = 0$$

∴ We must have

$$\frac{l^2}{a^2 - a_1^2} + \frac{m^2}{a^2 - a_2^2} + \frac{n^2}{a^2 - a_3^2} = 0$$

Considered as a quadratic in a^2 , we
get two values, & thus there are
two confocals touched by a line.

/// To prove the latter part, let
us simplify its geometry by
taking the origin at one of the points
of contact.

Suppose that the line touches
'a'-confocal, & a_2, a_3 are the coordinates
of the point of contact.

Now we know, that the system
of enveloping cones to different confocals
from the center A have the same axes
— viz. the normals at the pt. A.

to 'a₁-a₂-a₃' confocals. And the given
line lies in one of the principal planes

If we take any confocal & draw tangent planes to it passing through AB , these two tangent planes, (since they touch the enveloping cone for that confocal) must be equally inclined in the opposite senses to the plane AYZ .

These two tangent planes will coincide in ~~two cases~~

~~is~~ When the line AB is itself a tangent line to the confocal which happens ~~also~~ in two cases:-

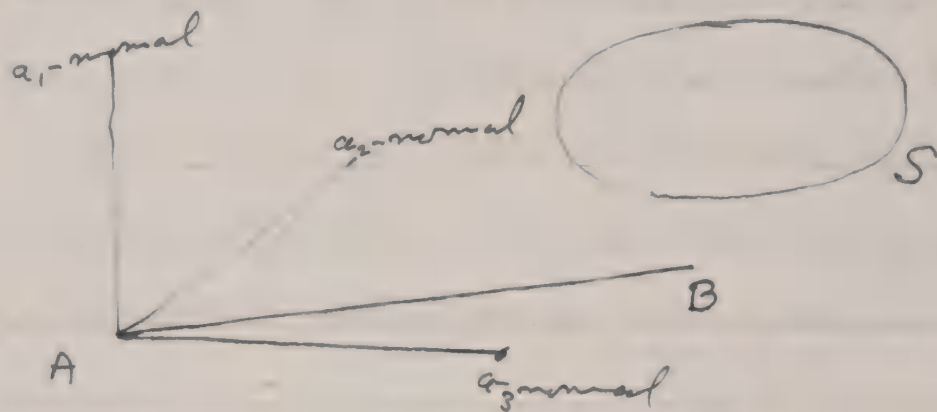
(i) one case of coincidence being obtained when the planes coincide with pl. AYZ .

(ii) The other being obtained when they coincide with the other plane bisecting the angle between the pairs of tangent planes.

\therefore The other confocal is touched by the plane L that touches the 1st.

Note: —

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The line AB touches a_1 -confocal

\therefore It lies in the plane of $(A - a_2 - a_3)$.

Now, suppose, AB is to touch S -confocal

Now, ordinarily, there are two planes through AB which touch S , & these will coincide when AB itself touches S .

\therefore The condition of AB touching S is the coincidence of two tangent planes through AB .

The two tangent planes similarly touch the enveloping cone of S , vertex A , & since AB lies in the principal plane, the tangent planes are equally inclined to it, \therefore $\times \vee$

The conclusion is that st. line touches two of the confocals, & the corresponding tangent planes are either (i) Coincident or (ii) Perpendicular.

90

If a point be taken on an ellipsoid; the locus of the corresponding points on the confocals is the curve of intersection of two hyperboloids of the system, which pass through that point.

Definition; — Corresponding points.

If (a, b, c) (a', b', c') are two confocals and points (x, y, z) (x', y', z') are taken on them such that

$$\frac{x}{a} = \frac{x'}{a'}; \quad \frac{y}{b} = \frac{y'}{b'}; \quad \frac{z}{c} = \frac{z'}{c'}.$$

The points are said to correspond.

Proof:— The co-ordinates of a point can be expressed in the form:—
— the following manner:—

Suppose (a, b, c) is the fixed ellipsoid. And (a', b', c') is a varying one of the system. And let two others of the system cut (a', b', c') in the point whose elliptic co-ordinates are (a_1, a_2, a_3) .

Then by what we have seen in 2°;

$$x'^2 = \frac{a'^2 a_2^2 a_3^2}{(a^2 - b^2)(a^2 - c^2)} \quad \forall c.$$

$$\therefore \frac{x'^2}{a'^2} = \frac{a_2^2 a_3^2}{(a^2 - b^2)(a^2 - c^2)} = \text{constant}$$

which shows that the locus of $(x' \ y' \ z')$ which is now a new corresponding point in all its positions ($\because x'/a'$ & are constant) is the curve of intersection of ' a_2, a_3 ' — Confocals.

But of the three confocals through the point, if as we have supposed ' a' ' confocal is the ellipsoid, the other two viz (a_2, a_3) must be hyperboloids of one sheet & two sheets.

\therefore The curve of intersection of two hyperboloids of the system intersects the confocal ellipsoids in corresponding points.

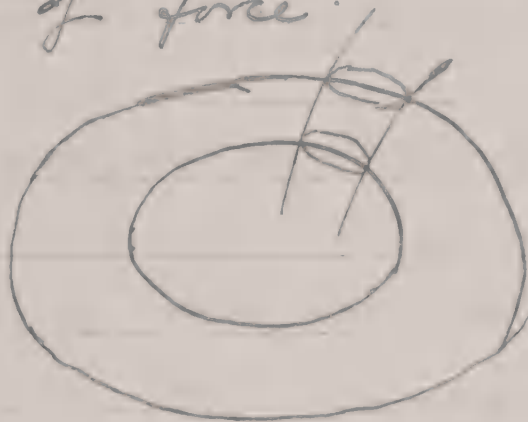
Further, Confocals cut at right angles

\therefore These curves of intersection also cut every confocal orthogonally.

This property is important in Physical Analysis: -

We know that equi-potential surfaces are cut orthogonally by the lines of force.

Thus the confocal ellipsoids are equipotential surfaces, when the curves of intersection in question are lines of force.



10°. Ivory's Theorem: - If (P, P') & (Q, Q') are two pairs of corresponding points on two confocals then

$$PQ' = P'Q.$$

The proof is easy.

Now we come to the most important Theorem about Con-focals.

11°

Confocal Conoids are all inscribed in the same developable surface. — A surface which has the focal conic as the nodal line.

The tangential equation to a system of Confocals

$$\sum \frac{x^2}{a^2 + \lambda} = 1$$

is $\sum (a^2 + \lambda) l^2 - \beta^2 = 0$

where $lx + my + nz - \beta = 0$ is the tangent plane.

And the equation can be written in the form

$$\sum a^2 l^2 - \beta^2 = \lambda (l^2 + m^2 + n^2).$$

∴ It follows that the planes defined by

$$\left. \begin{aligned} \sum a^2 l^2 - \beta^2 &= 0 & \dots (i) \\ \sum l^2 &= 0 & \dots (ii) \end{aligned} \right\}$$

touch every Confocal of the system.

But two equations of the type define a 'developable' Surface, with one

• infinity of tangent planes. (Note: - This is usually written as ∞^1 tangent planes).

Moreover (i) means that the plane touches a definite conicoid of the system.

and (ii) means that the plane touches the imaginary circle at infinity.

This Developable, therefore, has all the Con-focals inscribed in it.

"Examples for homework": -

1. Show that if we take a point as in the theory of tangent Cones, the cone of the normals which can be drawn from that point to all the Confocals is

$$\sum \frac{p_i (\lambda_2 - \lambda_3)}{x} = 0$$

2. If through a fixed line planes be drawn to touch confocals, show that the corresponding normals lie on a hyperbolic paraboloid.

3. A ray of light is reflected continuously at the surface of one of the confocals. Show that the various st. lines of its path touch two fixed confocals.

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We have seen that the tangent planes to the system of confocals satisfy

$$\Sigma a^2 l^2 - p^2 = 0$$

$$\& \Sigma l^2 = 0$$

These are the conditions that the plane touches a special confocal & the circle at infinity.

\therefore The plane has only one degree of freedom.

It therefore generates a surface & touches it all along a st. line. Such a surface is a developable surface.

\therefore All the confocal conicoids are contained in the same developable surface.

The three focal conics, two real & one imaginary, are touched by the planes, as also the circle at infinity.

$$\text{Proof:} - \Sigma a^2 l^2 - p^2 = 0 \\ \& \Sigma l^2 = 0$$

$$\therefore (a^2 - c^2) l^2 + (b^2 - c^2) m^2 - p^2 = 0$$

and this is the tangential equation of that

focal conics.

Take any one of the focal conics & consider a tangent line to it, & consider the circle at infinity.

Through the tangent line to the focal conic, it is possible to draw two planes which touch the circle at infinity.

\therefore Through this point there will pass two distinct generators of this developable surface. And this is true for every point as we pass along the focal conics.

Such a line on a surface is called a nodal line.

In other words two different sheets of the developable surface intersect one another along the focal conics.

The same is true for the other two focal conics.

Lect on: 17th Nov. 1921

18th Nov. 1921.

Bifocal chords.

Let us suppose that of the system of confocals $\Sigma \frac{x^2}{a^2 + \lambda} = 1$ a fixed one is taken

$$\frac{x^2}{a_1^2} + \frac{y^2}{b_1^2} + \frac{z^2}{c_1^2} = 1$$

Take any point p on it defined by the values a_2, a_3 the constants semi major axes of the other two confocals passing through it.

And let a chord PQ be drawn of the confocal.

Let the direction cosines of PQ referred to the normals to the three confocals at the point be (l, m, n) ; — l being that with the normal to the original a_1 — confocal.

Then the equation

$$\frac{l^2}{a_1^2 - a^2} + \frac{m^2}{a_2^2 - a^2} + \frac{n^2}{a_3^2 - a^2} = 0$$

is, as we have so often noted, a quadratic in a^2 giving the two confocals which are touched by the line l, m, n i.e. the chord PQ .

We suppose that, for different positions of P , PQ is drawn in such a way that it touches the same two confocals.

Let α_1^2, α_2^2 be the values of a^2 as given by the quadratic.

Then we may easily write

$$\Sigma l^2(a^2 - \alpha_1^2)(a^2 - \alpha_2^2) \equiv (a^2 - \alpha_1^2)(a^2 - \alpha_2^2) = 0$$

Remembering that the coefficients of the highest term on the left hand side is $(l^2 + m^2 + n^2)$ i.e. 1.

Putting $a^2 = a_1^2$ in the identity we get

$$l^2 = \frac{(a_1^2 - \alpha_1^2)(a_1^2 - \alpha_2^2)}{(a_1^2 - \alpha_2^2)(a_1^2 - \alpha_3^2)}.$$

Now if p_1 be the perpendicular from centre on the tangent plane at P to the ' α_1 -confocal,

$$p_1^2 = \frac{a_1^2 b_1^2 c_1^2}{(a_1^2 - \alpha_2^2)(a_1^2 - \alpha_3^2)}.$$

[Since $a_1^2 - \alpha_2^2, a_1^2 - \alpha_3^2$ are the squares of the semi-axes of the central section parallel to the tangent plane].

$$\therefore \frac{p_1^2}{l^2} = \frac{a_1^2 b_1^2 c_1^2}{(a_1^2 - \alpha_1^2)(a_1^2 - \alpha_2^2)}.$$

If then α_1, α_2 are constant for any chord PA

$\frac{p_1}{l}$ is also constant.

$$\therefore CT = a,$$

The length of the chord PQ in this case is equal to $\frac{2CR^2}{a}$.

$$PQ = \frac{2CR^2}{a}$$

Such a chord (PQ) is called a bi-focal chord. (It passes through the foci of the two real focal conics).

Confocal conics.

In the case of a family of confocal conics

$$\sum \frac{x^2}{a^2 - \lambda} = 0$$

replacing a^2, b^2, c^2 by a, b, c in order that one of the quantities may be -ve, we find that the focal conics, are reduced to a pair of st. lines

$$\frac{x^2}{a-b} = \frac{z^2}{b-c}$$

$$\therefore a > b > c.$$

The focal ellipse gives imaginary lines; the focal hyperbola reducing in this case to a pair of st. lines.

These are called the focal lines of the system of confocal conics.

The sections at right angles to either

of the focal lines must be such that the point of intersection must be the focus of the section.

Prove that the planes giving the circular sections of the system of reciprocal cones of the confocal system, cut at right angles one or other of the focal lines.

Deduce geometrically that the section of the original cone by the plane is the polar reciprocal of the circle with regard to the point on the focal line as the origin of reciprocation. It follows that the point must be a focus.

"Sphero-Conics"

// The theory of cones may also be studied from their intersection with a concentric unit sphere. Obviously the cone will intersect the sphere in a curve. Such curves are called sphero-conics, — if the cone is a quadric cone (of the second degree). They are generally of the fourth degree. But they can be simplified; as they have an exact counterpart on the other side of the sphere.

The focal lines pierce the sphere through two points S, H which are called

-the foci. The ^{curve} is appropriately given as will be obvious from the following consideration:-



If S_1 is the curve of intersection on the sphere, & P a point in which ~~the~~ a generator of the cone cuts it, P is related to S & H in such a way, the great arcs of great circles from P to S & H are together constant.

$$PS + PH = \text{Constant} \\ = c_0^{-1} \frac{a+c}{a-c}.$$

[c of curve has ϕ to be $-ve$ for the existence of real conic].

Lect on 19th Nov. 1921

19th Nov. 1921

"Solutions of Examples"

1. A point is taken within an ellipsoid
To show that it is the focus of two real sections:-

Let (α, β, γ) be the point in
the ellipsoid $\sum \frac{x^2}{a^2} = 0$

and let $\lambda_1, \lambda_2, \lambda_3$ be the parameters
of the three confocals passing through the
point.

Obviously, since the point is within,
the ellipsoid $\lambda_1, \lambda_2, \lambda_3$ are all -ve
quantities, & if in descending order of
magnitude represent ellipsoid, hyperboloid
of one sheet, & hyperboloid of two sheets
respectively.

The enveloping cone from (α, β, γ) to
the original ellipsoid is

$$\left(\sum \frac{\alpha^2}{a^2} - 1\right) \left(\sum \frac{x^2}{a^2} - 1\right) = \left(\sum \frac{x\alpha}{a^2} - 1\right)^2$$

Of course the cone must be imaginary
as the point is inside.

If referred to the normals to the
three confocals at the point, the equation
becomes.

becomes

$$\frac{x^2}{\lambda_1} + \frac{y^2}{\lambda_2} + \frac{z^2}{\lambda_3} = 0$$

9th sections with the imaginary \odot le at infinity are given by

$$\frac{x^2}{\lambda_1} + \frac{y^2}{\lambda_2} + \frac{z^2}{\lambda_3} - \mu(x^2 + y^2 + z^2) = 0$$

This will break up into real factors

$$\text{if } \mu = \frac{1}{\lambda_2} \quad \text{where } \lambda_2 \text{ is mean between } \lambda_1, \lambda_3$$

And the sections are given by

$$x^2 \left(\frac{1}{\lambda_2} - \frac{1}{\lambda_1} \right) = z^2 \left(\frac{1}{\lambda_3} - \frac{1}{\lambda_2} \right).$$

These two planes, pass through the axis of y , — which is the normal at (x, p, r) to the λ_2 -confocal.

And we have seen at the outset that it is the hyperboloid of one sheet.

These two planes cut the ellipsoid into two real sections, which have each imaginary tangents drawn from that pt (x, p, r) to the \odot le at infinity.

\therefore The foci must be the foci of each.

To take a rather more general Problem
let us find the foci of the section of
the ellipsoid $\sum \frac{x^2}{a^2} = 1$

$$\text{by } \sum lx - p = 0$$

In the 1st place if (α, β, γ) were a
focus, it must lie in the plane

$$\therefore \sum l\alpha - p = 0 \quad \dots \quad I.$$

Again the enveloping cone to
the ellipsoid with vertex at (α, β, γ) is

$$\left(\sum \frac{\alpha^2}{a^2} - 1\right) \left(\sum \frac{x^2}{a^2} - 1\right) = \left(\sum \frac{x\alpha}{a^2} - 1\right)^2.$$

To express the condition that (α, β, γ) is
the focus, is to express the condition that
the plane $lx + my + nz - p = 0$ cuts the cone
in two imaginary lines going to the
circular points at infinity in the plane.

The conditions that the plane cuts it
in circular sections may be obtained by
as well taking

$$\left(\sum \frac{\alpha^2}{a^2} - 1\right) \left(\sum \frac{x^2}{a^2}\right) = \left(\sum \frac{\alpha x}{a^2}\right)^2$$

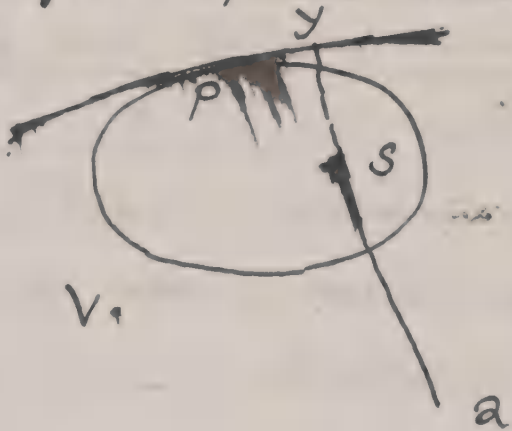
$$\& \sum lx = 0$$

These conditions, which are two, together with

I give three equations to determine (α, β, γ) .

Of course four sets of values will be obtained. Of these two give imaginary foci, & two are real ones.

2. To prove geometrically that, if a plane section be taken at right angles to either of the focal lines of a confocal system of cones, then the point of intersection is the focus of the section.



Let V be the vertex of the cone γ P SQ
 γ be a section at right right angles
to VS , a focal line.

Then we can easily prove that such a plane gives a θ section of the reciprocal cone.

Let $SY \perp PY$, a tangent plane to

the cone.

Then if YS produced backwards meets the reciprocal cone in Q

QV must be normal to the the tangents plane VPY .

$$\therefore \angle QVY = \frac{\pi}{2}.$$

Again $VS \perp YQ$ by hypothesis

$$(\because VS \perp \text{pl } PSYQ).$$

$$\therefore SY \cdot SQ = SV^2 = \text{constant}.$$

\therefore The polar reciprocal of the locus of P , with respect to S , is the locus of Q which is a circle.

$\therefore S$ is the focus of the conic section which is the locus of P .

3. If P be any point on the sphero conic (intersection of a quadric cone with a concentric unit sphere) & S, H the foci, to prove that the great circles are

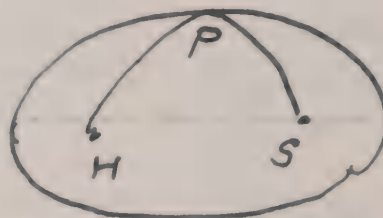
$$PS + PH = \text{constant}$$

P.T.O.

Let $\Sigma \frac{x^2}{a^2} = 1$ be the equation to the cone

then if $a > b > c$ the focal lines are given by

$$\frac{x^2}{a-b} = \frac{z^2}{b-c}$$



\therefore The direction cosines of the lines are

$$\begin{aligned} & \lambda, 0, v \\ & \lambda, 0, -v \end{aligned}$$

where $\lambda = \frac{\sqrt{a-b}}{\sqrt{a-c}}$ $v = \frac{\sqrt{b-c}}{\sqrt{a-c}}$

Let l, m, n be the generators of the direction cosines of the generator through P .

Then denoting PH, PS by θ_1, θ_2

we get

$$\cos \theta_1 = l\lambda + nv$$

$$\cos \theta_2 = l\lambda - nv$$

and of course $l^2 + m^2 + n^2 = 1$.

$$\therefore l = \frac{\cos \theta_1 + \cos \theta_2}{2\lambda}$$

$$n = \frac{\cos \theta_1 - \cos \theta_2}{2v}$$

now since (l, m, n) is a generator of the cone

$$\therefore \sum \frac{l^2}{a^2} = 0$$

$$\therefore \frac{l^2}{a^2} + \frac{1 - l^2 - m^2}{b^2} + \frac{n^2}{c^2} = 0$$

Substituting the values of l, m just obtained we get

$$l^2 \left(\frac{1}{a^2} - \frac{1}{b^2} \right) + n^2 \left(\frac{1}{c^2} - \frac{1}{b^2} \right) + \frac{1}{b^2} = 0$$

$$\left(\frac{1}{a^2} - \frac{1}{b^2} \right) \frac{(\cos \theta_1 + \cos \theta_2)^2}{4\lambda^2} + \left(\frac{1}{c^2} - \frac{1}{b^2} \right) \frac{(\cos \theta_1 - \cos \theta_2)^2}{4\mu^2} + \frac{1}{b^2} = 0$$

$$\text{i.e. } -\frac{a-b}{ab} \cdot \frac{a-c}{4(\mu^2 a)} (\cos \theta_1 + \cos \theta_2)^2 + \frac{b-c}{bc} \cdot \frac{a-c}{(b-a)^4} (\cos \theta_1 - \cos \theta_2)^2 + \frac{1}{b} = 0$$

$$\therefore \frac{(\cos \theta_1 + \cos \theta_2)^2}{a} - \frac{(\cos \theta_1 - \cos \theta_2)^2}{c} = \frac{4}{a-c}$$

$$\therefore (\cos^2 \theta_1 + \cos^2 \theta_2) \left(\frac{1}{a} - \frac{1}{c} \right) + 2 \cos \theta_1 \cos \theta_2 \left(\frac{1}{a} + \frac{1}{c} \right) = \frac{4}{a-c}$$

$$\begin{aligned} \therefore (\cos^2 \theta_1 + \cos^2 \theta_2) - 2 \cos \theta_1 \cos \theta_2 \frac{a+c}{a-c} &= -\frac{4ac}{(a-c)^2} \\ &= 1 - \left(\frac{a+c}{a-c} \right)^2 \end{aligned}$$

which gives

$$\sin^2 \theta_1 \sin^2 \theta_2 = \left(\cos \theta_1 \cos \theta_2 - \frac{a+c}{a-c} \right)^2$$

extracting the square root we get

$$\cos \theta_1 \cos \theta_2 = \pm (\sin \theta_1)$$

$$\sin \theta_1 \sin \theta_2 = \pm \left(\cos \theta_1 \cos \theta_2 - \frac{a+c}{a-c} \right).$$

$$\text{i.e. } \cos \theta_1 \cos \theta_2 \pm \sin \theta_1 \sin \theta_2 = \pm \frac{a+c}{a-c}$$

$$\therefore \theta_1 \mp \theta_2 = \cos^{-1} \frac{a+c}{a-c}$$

now obviously in the present case,
the difference of PH, PS could not be
constants

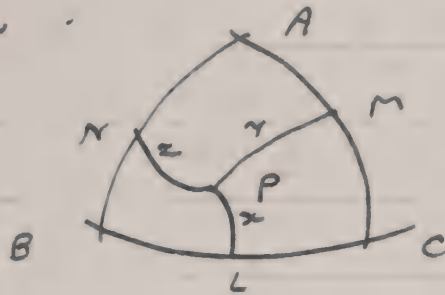
$$\therefore \theta_1 + \theta_2 = \text{Constant} = \cos^{-1} \frac{a+c}{a-c}.$$

The negative sign is applicable when
the diametrically opposite point is taken
of one of the two foci.

It is obvious from the results that
one of the two quantities a, c must be -ve
for the existence of real cone.

A note on normal Co-ordinates in a spherical triangle.

Let ABC be a spherical Δ & P any point from which great circles are drawn to the sides of the Δ , perpendicular to them.



Then the sines of the arcs PL, PM, PN can be taken as the Co-ordinates of the point P with regard to the ΔABC .

$$x = \sin PL$$

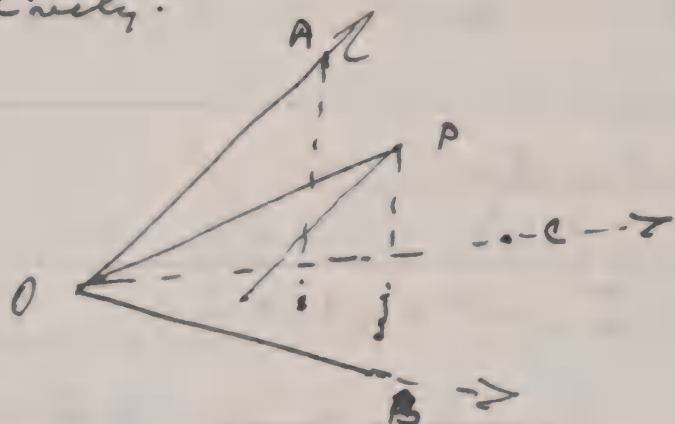
$$y = \sin PM$$

$$z = \sin PN$$

Then (x, y, z) are not independent of each other. But there must exist some relation between them to express the fact that the radius to the point P is equal to unity (Unit sphere is taken) -

If we take the perpendicular arcs from A, B, C on the sides & call them $\sin p_1, \sin p_2, \sin p_3$, we see that if we use OA, OB, OC as co-ordinate axes (oblique),

then the ratios of x, y, z to $\sin \beta_1, \sin \beta_2, \sin \beta_3$ would be the ratios of perpendiculars from P to A, B, C on the planes OBC, OCA, OAB respectively.



and since $OA = OB = OC = OP = 1$

$\frac{x}{\sin \beta_1} = x$ -co-ordinate of P with regard to the oblique axes OA, OB, OC .

$$\text{Now } OP^2 = 1 = x^2 + y^2 + z^2 + 2 \sum xy \cos \hat{\angle} yz$$

\therefore Substituting we get

$$\sum \frac{x^2}{\sin^2 \beta_1} + 2 \sum \frac{yz}{\sin \beta_2 \sin \beta_3} \cos a = 1.$$

which is the relation satisfied by the co-ordinates of any point P .

To put now in terms of the elements of

• the triangle: -

$$\sin p, \sin a = \sin p_2 \sin b = \sin p_3 \sin c$$

$$= 2n = \sqrt{1 - \sum \cos^2 a - 2 \prod \cos a}$$

$$= 6 \text{ Vol. } OABC. \quad \{OA = = = 1.$$

∴ we get substituting for 'p's

$$\sum x^2 \sin^2 a + 2 \sum yz \sin b \sin c \cos a$$

$$= 1 - \sum \cos^2 a - 2 \prod \cos a.$$

————— o o o o —————
To prove that the equation of any small circle can be thrown in the form

$$\sum \alpha^2 \sin^2 a + 2 \sum \beta \gamma \sin b \sin c \cos a$$

$$= (l\alpha + m\beta + n\gamma)^2.$$

[Replacing x, y, z by α, β, γ].

The equation of a small circle is given by the intersection of a plane with sphere.

If the eq. to the sphere be

$$\sum \xi^2 + 2 \sum \eta \xi \cos \eta \xi = OP^2 = 1$$

equation to any plane is $lx + my + nz = p$.

In normal co-ordinates both
these become

$$\sum \alpha^2 \sin^2 a + 2 \sum \beta \gamma \sin b \sin c \cos a =$$

$$\sqrt{1 - \sum \alpha^2 \sin^2 a + 2 \sum \beta \gamma \sin b \sin c \cos a} = \text{const.}$$

$$\& \quad l\alpha + m\beta + n\gamma = \text{const.}$$

Combining these two in a homogeneous
form we see that, a small circle is
represented by

$$\sum \alpha^2 \sin^2 a + 2 \sum \beta \gamma \sin b \sin c \cos a = (l\alpha + m\beta + n\gamma)^2$$

For the circum-circ points

$$(\sin p, 0, 0) \quad (0, \sin p_2, 0) \quad \& \quad (0, 0, \sin p_3)$$

must lie on it.

$$\text{i.e. } l = \sin a \quad m = \sin b \quad n = \sin c$$

Substituting the equation at once reduces
to the form

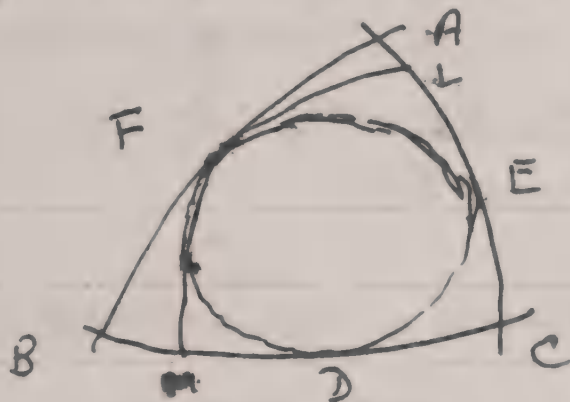
$$\sum \frac{\tan \frac{a}{2}}{\alpha} = 0$$

// To find the equation of the
incircle:-

- The equation to any conic inscribed in the triangle must be of the form

$$\Sigma l^2 \alpha \pm 2 \Sigma mn \beta \gamma = 0$$

\therefore if $\alpha = 0$ there must be one point given, as the circle touches γc .



If it be the incircle & touch the sides at D, E, F, as in the plane Δ we must have,

$$\left. \begin{aligned} AE &= AF = s - a \\ BD &= BF = s - b \\ \vee \quad CD &= CE = s - c \end{aligned} \right\} 2s = a + b + c$$

If we put $\gamma = 0$ the equation becomes $l\alpha \pm m\beta = 0$

Let us choose — we might

Now $\alpha = \frac{FM}{\sin FM}$, $\beta = \frac{FL}{\sin FL}$

$$\therefore l \sin FM = m \sin FL.$$

But from the right angled $\Delta^o FAL$, FBM

$$\text{we get } FM = \sin(s-b) \sin B$$

$$FL = \sin(s-a) \sin A.$$

$$\therefore \frac{l}{\sin(s-a) \sin A} = \frac{m}{\sin(s-b) \sin B} = \text{by symmetry}$$

$$\frac{n}{(s-c) \sin C}.$$

or since the sines of angles are proportional to the sines of sides,

$$\frac{l}{\sin a \sin(s-a)} = \frac{m}{\sin b \sin(s-b)} = \frac{n}{\sin c \sin(s-c)}$$

Now we know that

$$\cos^2 \frac{A}{2} = \frac{\sin s \sin(s-a)}{\sin b \sin c} \quad ; \quad \&$$

$$\therefore \frac{l}{\cos^2 \frac{A}{2}} = \frac{m}{\cos^2 \frac{B}{2}} = \frac{n}{\cos^2 \frac{C}{2}}.$$

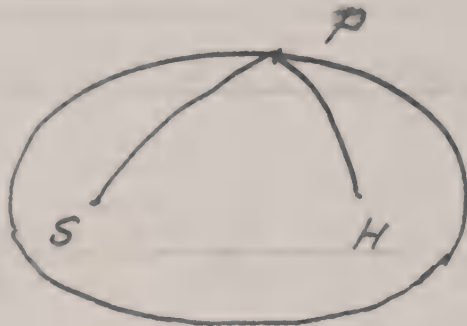
∴ The equation reduces to the form

$$\sum a^4 \frac{A}{2} \alpha^2 - 2 \sum a^2 \frac{B}{2} a^2 \frac{C}{2} \beta \gamma = 0$$

$$\text{i.e. } a \frac{A}{2} \sqrt{\alpha} \pm a \frac{B}{2} \sqrt{\beta} \pm a \frac{C}{2} \sqrt{\gamma} = 0$$

————— o o o ————— Q.E.D.

"The Focus and Directrix of Spheroid Cone"



We have seen that the direction cosines of the focal lines VH, VS

are $\lambda, 0, \nu$

$\lambda, 0, -\nu$

where $\lambda = \sqrt{\frac{a-b}{a-c}}$ $\nu = \sqrt{\frac{b-c}{a-c}}$.

\therefore If l, m, n be the direction cosines of any generator VP .

$$\sin^2 \theta_P \sin^2 \theta_P = 1 - (l\lambda + n\nu)^2$$

$$= (l^2 + m^2 + n^2) - l^2 \frac{a-b}{a-c} - 2ln \frac{\sqrt{a-b}\sqrt{b-c}}{a-c} - n^2 \frac{b-c}{a-c}$$

And since the generator is of the cone

$$\sum \frac{n^2}{a} = 0$$

$$\therefore \sum \frac{l^2}{a} = 0$$

Eliminating n^2 we get

$$\sin^2 \theta =$$

$$l^2 - b \left(\frac{l^2}{a} + \frac{n^2}{c} \right) + n^2$$

$$-l^2 \frac{a-b}{a-c} - 2ln \frac{\sqrt{a-b} \cdot \sqrt{b-c}}{a-c}$$

$$-n^2 \frac{b-c}{a-c}$$

$$1^{st} \text{ term} =$$

$$= l^2 \left(1 - \frac{b}{a} - \frac{a-b}{a-c} \right)$$

$$= (a-b)l^2 \left[\frac{1}{a} - \frac{1}{a-c} \right] = \frac{-c(a-b)}{a(a-c)} l^2$$

$$\text{Similarly, 3rd term} =$$

$$\left(1 - \frac{b}{c} - \frac{b-c}{a-c} \right) = \frac{-a(b-c)}{c(a-c)}$$

$$\therefore (\sin \theta)^2 = \left\{ l \frac{\sqrt{a-b}}{\sqrt{a}} \sqrt{\frac{a-b}{a-c}} - \frac{n \sqrt{a}}{\sqrt{c}} \sqrt{\frac{b-c}{a-c}} \right\}^2$$

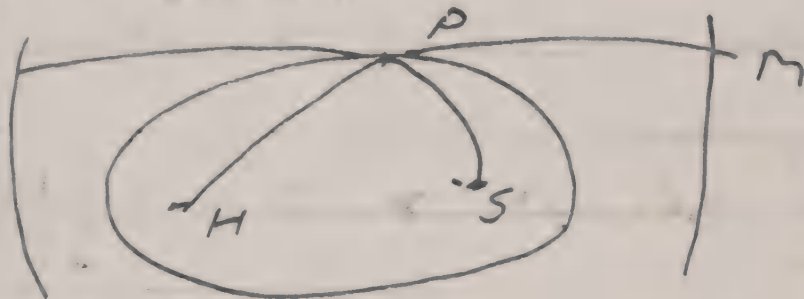
$$= (l\alpha + n\gamma)^2$$

Now if we take a line of which the direction cosines are $\alpha, 0, \gamma$ or proportional to these,

It follows that

$\sin \theta_P$ is proportional to the

Sine of the angle which the generator
 $VP (l, m, n)$ makes with the plane
 \perp line (d, e, f) .



i.e. $\sin^2 \theta_P = e^2 \sin^2 \rho_P$.

which is just an analogue to the
 focus directrix property in the plane
 geometry.

Q.E.D.

Conicoids.

The general equation of a conicoid is

$$(a \ b \ d \ f \ g \ h \ u \ v \ w) (x \ y \ z \ 1)^2 = 0$$

We have proved that for any transformation of axes in which the axes remain rectangular

$$a+b+c, \quad \Sigma bc - f^2 \quad \text{or} \quad D = \begin{vmatrix} a & h & g \\ h & b & f \\ g & f & c \end{vmatrix}$$

are invariants.

We proceed to prove now that the expression,

$$\Delta \equiv \begin{vmatrix} a & h & g & u \\ h & b & f & v \\ g & f & c & w \\ u & v & w & d \end{vmatrix} \quad (\equiv \text{usually called } \delta)$$

is an invariant for any transformation of axes.

proof:— The equation to the conicoid in its expanded form can be written as:—

$$\begin{aligned}
 & a x^2 + b y^2 + c z^2 + d t^2 \\
 & + 2fyz + 2gzx + 2hxy \\
 & + 2uxz + 2vyt + 2zwt = 0 \quad (t=1).
 \end{aligned}$$

and suppose now that the transformation is such that

$$x = l_1 x' + l_2 y' + l_3 z' + l_4 t'$$

$$y = m_1 x' + m_2 y' + m_3 z' + m_4 t'$$

$$z = n_1 x' + n_2 y' + n_3 z' + n_4 t'$$

$$t = p_1 x' + p_2 y' + p_3 z' + p_4 t'$$

Making these substitutions, the equation to the conicoid will be, say

$$(a' b' c' d' f' g' h' u' v' w' x' y' z' t')^2 = 0$$

Picking out the coefficient of x^2 , we get

$$\begin{aligned}
 a' = & a l_1^2 + b m_1^2 + c n_1^2 + d p_1^2 + 2f m_1 n_1 + 2g n_1 l_1 \\
 & + 2h l_1 m_1 + 2u l_1 p_1 + 2v m_1 p_1 + 2w n_1 p_1.
 \end{aligned}$$

$$= l_1 (a l_1 + b m_1 + c n_1 + d p_1)$$

$$\begin{aligned}
 & + m_1 (\\
 & + n_1 (\\
 & + p_1 (
 \end{aligned}$$

In the same way the coefficient of $2m_1 =$

b' = the same as a' , with $l_2 m_2 n_2 p_2$ substituted for l, m, n, p , outside the brackets.

Now comes the result of multiplying the three determinants.

$$\begin{vmatrix} l_1 & m_1 & n_1 & p_1 \\ l_2 & m_2 & n_2 & p_2 \\ l_3 & m_3 & n_3 & p_3 \\ l_4 & m_4 & n_4 & p_4 \end{vmatrix} \begin{vmatrix} l_1 & m_1 & n_1 & p_1 \\ l_2 & m_2 & n_2 & p_2 \\ p_3 & m_3 & n_3 & p_3 \\ l_4 & m_4 & n_4 & p_4 \end{vmatrix} \begin{vmatrix} a & h & g & u \\ h & b & f & v \\ g & f & c & w \\ u & v & w & d \end{vmatrix}$$

It is easy to see from the forms we have written down that the product is just equal to

$$\begin{vmatrix} a' & h' & g' & u' \\ h' & b' & f' & v' \\ g' & f' & c' & w' \\ a' & v' & w' & d' \end{vmatrix}$$

This is a perfectly general result.

Applying this to the particular

Case of geometry we must take
 (l_1, m_1, n_1) (l_2, m_2, n_2) (l_3, m_3, n_3)
 in such a way that they refer
 to three axes at right angles.

And for l_4, m_4, n_4 we
 must take quantities α, β, γ such
 that they are results obtained by
 change of origin.

And the last line becomes

$$t = 0 + 0 + 0 + t'$$

Then the

$$\begin{vmatrix} l_1 & m_1 & n_1 & \alpha \\ 0 & 0 & 0 & t' \end{vmatrix} \begin{vmatrix} l_1 & m_1 & n_1 & \alpha \\ 0 & 0 & 0 & t' \end{vmatrix}$$

becomes simply

$$\begin{vmatrix} l_1 & m_1 & n_1 \\ l_2 & m_2 & n_2 \\ l_3 & m_3 & n_3 \end{vmatrix}^2$$

$$= (\pm 1)^2$$

$$= 1$$

And thus we see

$$\Delta = \begin{vmatrix} a & b & g & u \\ h & b & t & v \\ g & f & c & w \\ u & v & w & d \end{vmatrix} = \begin{vmatrix} a' & h' & g' & u' \\ h' & b' & f' & v' \\ g' & f' & c' & w' \\ u' & v' & w' & d' \end{vmatrix}$$

or, Δ is an invariant.

Q.E.D.



